

# **Sampling and Reconstruction**

Chapter Intended Learning Outcomes:

- (i) Convert a continuous-time signal to a discrete-time signal via sampling
- (ii) Construct a continuous-time signal from a discrete-time signal
- (iii) Understand the conditions when a sampled signal can uniquely represent its continuous-time counterpart

## Sampling

Process of converting a **continuous-time** signal  $x(t)$  into a **discrete-time** signal  $x[n]$ .

$x[n]$  is obtained by extracting  $x(t)$  every  $T$  s where  $T$  is known as the **sampling period** or interval.

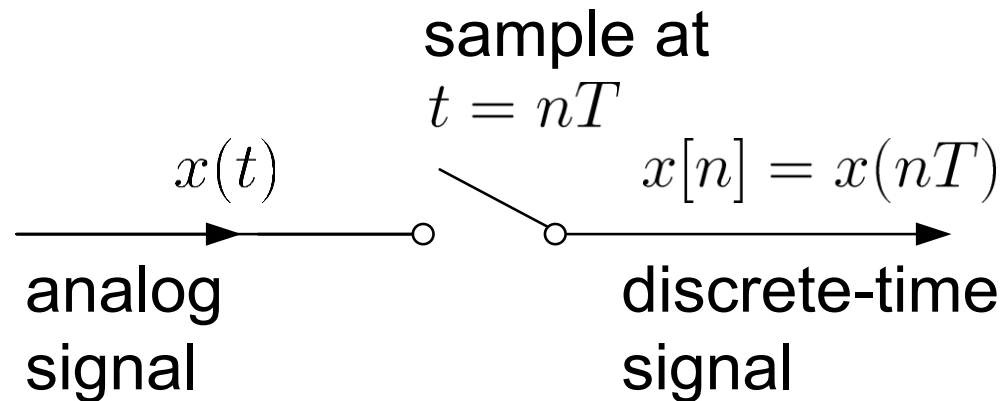


Fig.7.1: Conversion of analog signal to discrete-time signal

Relationship between  $x(t)$  and  $x[n]$  is:

$$x[n] = x(t)|_{t=nT} = x(nT), \quad n = \dots - 1, 0, 1, 2, \dots \quad (7.1)$$

Conceptually, conversion of  $x(t)$  to  $x[n]$  is achieved by a continuous-time to discrete-time (CD) converter:

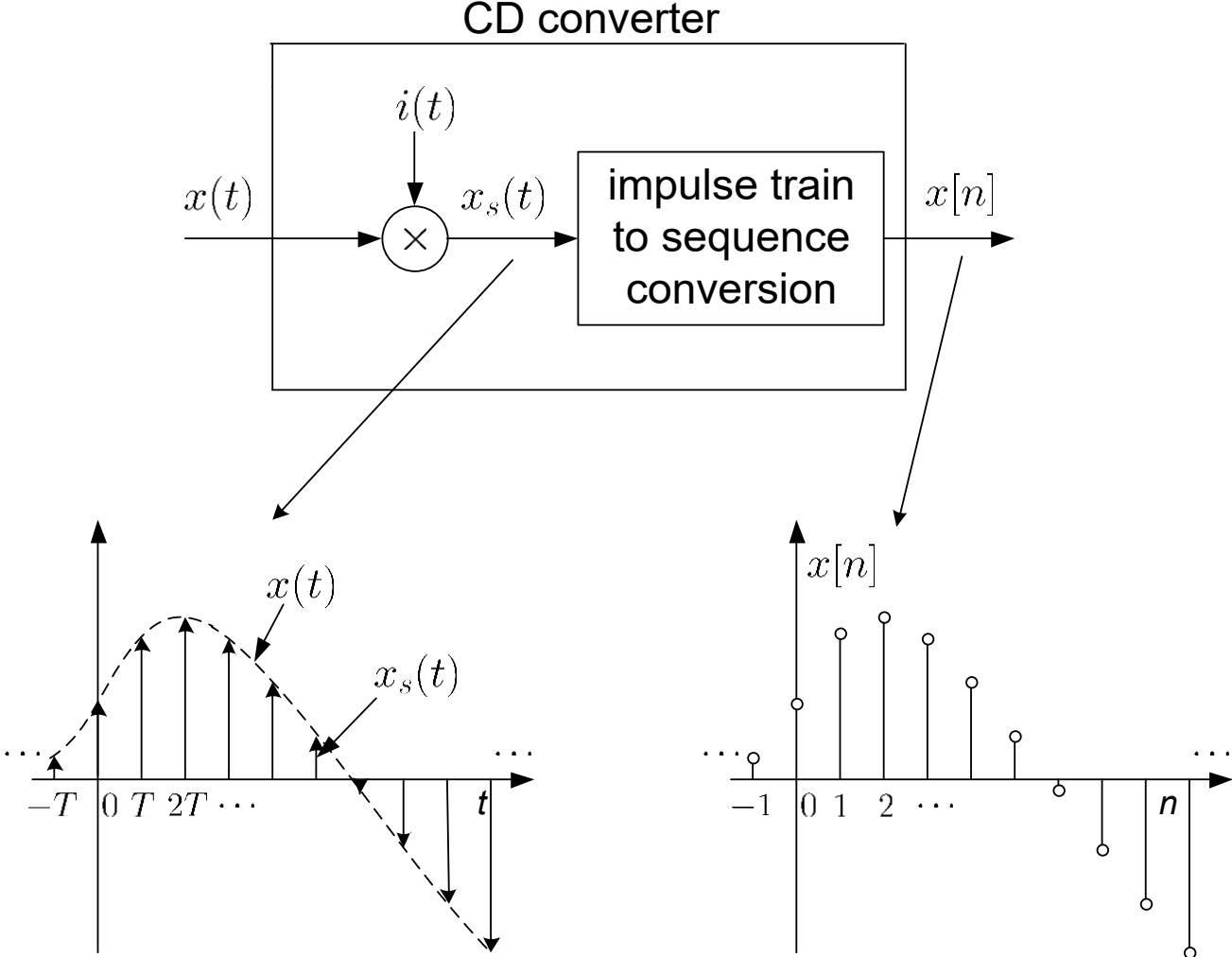


Fig. 7.2: Block diagram of CD converter

A fundamental question is whether  $x[n]$  can uniquely represent  $x(t)$  or if we can use  $x[n]$  to reconstruct  $x(t)$ .

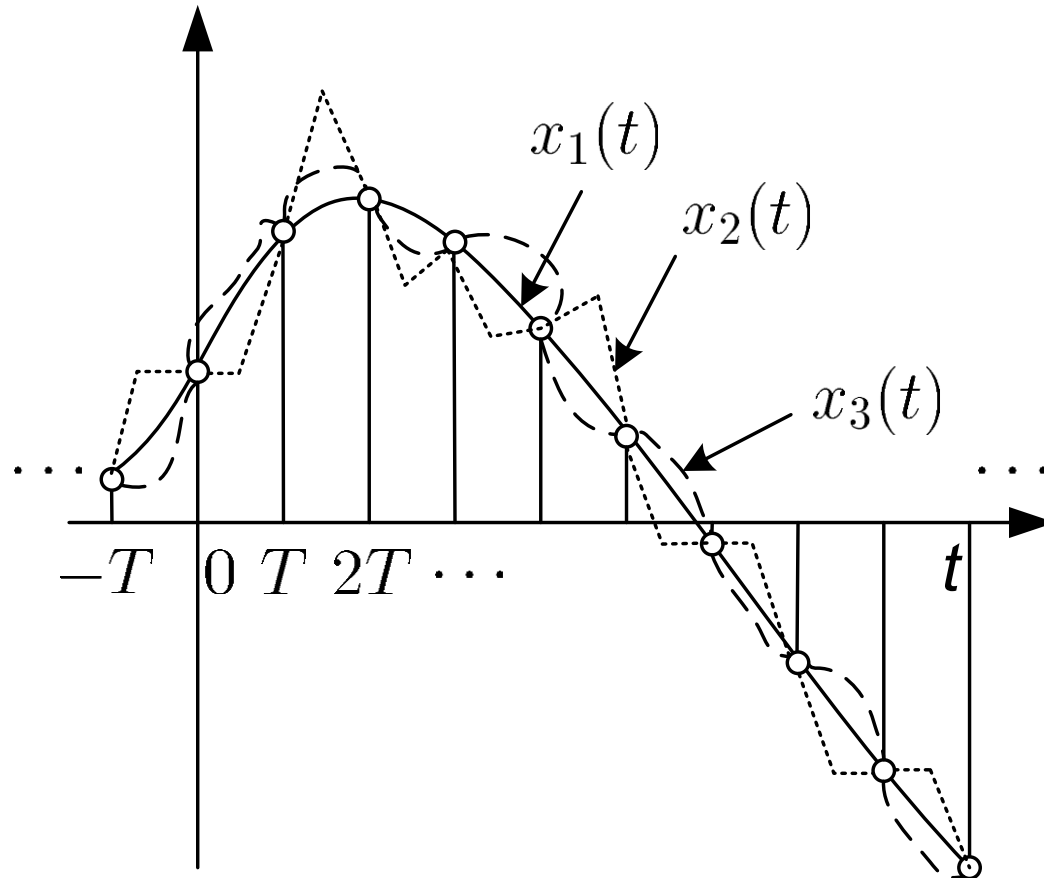


Fig. 7.3: Different analog signals map to same sequence

But, the answer is yes when:

- (1)  $x(t)$  is **bandlimited** such that its Fourier transform  $X(j\Omega) = 0$  for  $|\Omega| \geq \Omega_b$  where  $\Omega_b$  is called the bandwidth.
- (2) Sampling period  $T$  is sufficiently **small**.

### Example 7.1

The continuous-time signal  $x(t) = \cos(200\pi t)$  is used as the input for a CD converter with the sampling period  $1/300$  s. Determine the resultant discrete-time signal  $x[n]$ .

According to (7.1),  $x[n]$  is

$$x[n] = x(nT) = \cos(200n\pi T) = \cos\left(\frac{2\pi n}{3}\right), \quad n = \dots - 1, 0, 1, 2, \dots$$

The frequency in  $x(t)$  is  $200\pi$   $\text{rads}^{-1}$  while that of  $x[n]$  is  $2\pi/3$ . Note that this aligns with  $\omega = \Omega T$  from (6.3) to (6.4).

## Frequency Domain Representation of Sampled Signal

In the time domain,  $x_s(t)$  is obtained by multiplying  $x(t)$  by the impulse train  $i(t) = \sum_{k=-\infty}^{\infty} \delta(t - kT)$ . From (6.2), we have:

$$x_s(t) = x(t) \sum_{k=-\infty}^{\infty} \delta(t - kT) = \sum_{k=-\infty}^{\infty} x[k] \delta(t - kT) \quad (7.2)$$

Let the sampling frequency in radian be  $\Omega_s = 2\pi/T$  (or  $F_s = 1/T = \Omega_s/(2\pi)$  in Hz). From Example 5.5, we have:

$$I(j\Omega) = \Omega_s \sum_{k=-\infty}^{\infty} \delta(\Omega - k\Omega_s) \quad (7.3)$$

Using multiplication property of Fourier transform in (5.18):

$$x_1(t) \cdot x_2(t) \leftrightarrow \frac{1}{2\pi} X_1(j\Omega) \otimes X_2(j\Omega) = \frac{1}{2\pi} \int_{-\infty}^{\infty} X_1(j\tau) X_2(j(\Omega - \tau)) d\tau \quad (7.4)$$

where the convolution operation corresponds to continuous-time signals.

Using (7.2)-(7.4) and the properties of  $\delta(t)$ ,  $X_s(j\Omega)$  is determined as follows:

$$\begin{aligned}
X_s(j\Omega) &= \frac{1}{2\pi} \int_{-\infty}^{\infty} I(j\tau) X(j(\Omega - \tau)) d\tau \\
&= \frac{1}{2\pi} \int_{-\infty}^{\infty} \left( \Omega_s \sum_{k=-\infty}^{\infty} \delta(\tau - k\Omega_s) \right) X(j(\Omega - \tau)) d\tau \\
&= \frac{1}{T} \sum_{k=-\infty}^{\infty} \left( \int_{-\infty}^{\infty} X(j(\Omega - \tau)) \delta(\tau - k\Omega_s) d\tau \right) \\
&= \frac{1}{T} \sum_{k=-\infty}^{\infty} X(j(\Omega - k\Omega_s)) \left( \int_{-\infty}^{\infty} \delta(\tau - k\Omega_s) d\tau \right) \\
&= \frac{1}{T} \sum_{k=-\infty}^{\infty} X(j(\Omega - k\Omega_s)) \tag{7.5}
\end{aligned}$$

which is the sum of infinite copies of  $X(j\Omega)$  scaled by  $1/T$ .



When  $\Omega_s$  is chosen sufficiently **large** such that all copies of  $X(j\Omega)/T$  do not overlap, that is,  $\Omega_s - \Omega_b > \Omega_b$  or  $\Omega_s > 2\Omega_b$ , we can get  $X(j\Omega)$  from  $X_s(j\Omega)$ .

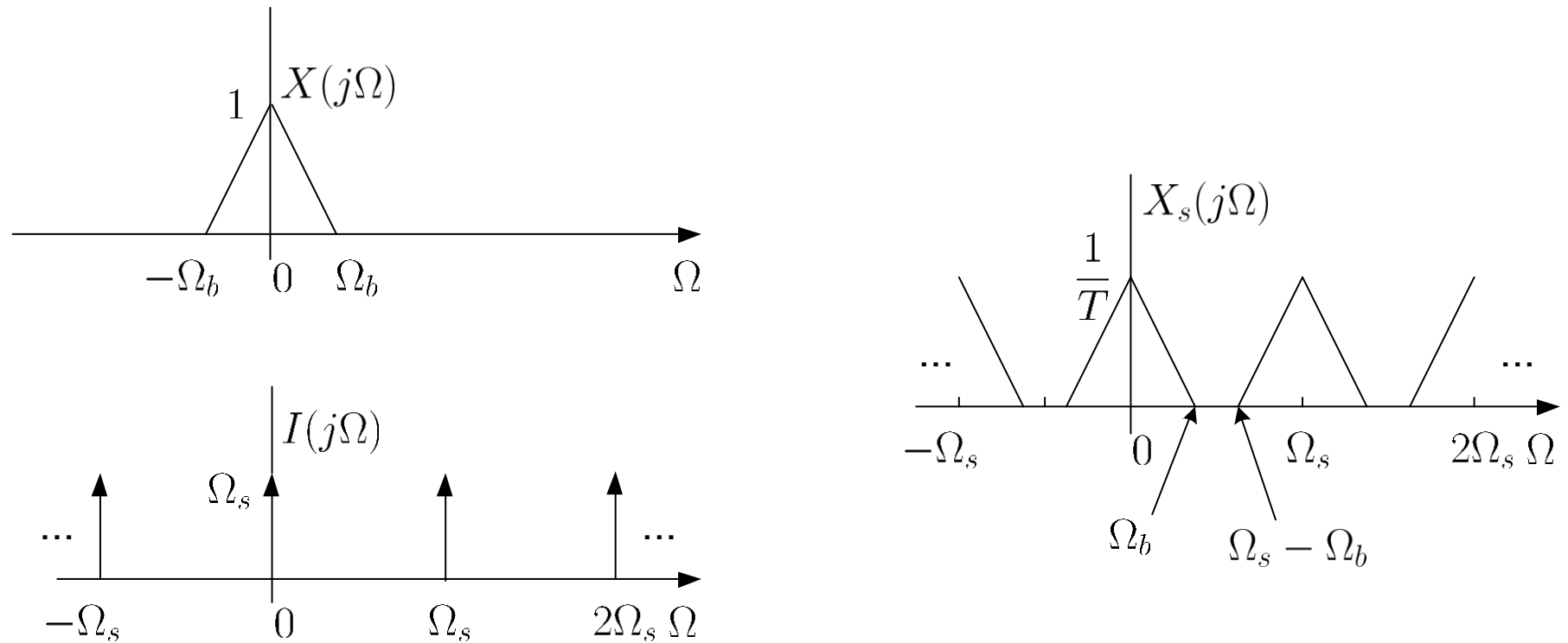


Fig. 7.4:  $X_s(j\Omega) = X(j\Omega) \otimes I(j\Omega)$  for sufficiently large  $\Omega_s$

When  $\Omega_s$  is **not** chosen sufficiently **large** such that  $\Omega_s < 2\Omega_b$ , copies of  $X(j\Omega)/T$  overlap, we cannot get  $X(j\Omega)$  from  $X_s(j\Omega)$ , which is referred to **aliasing**.

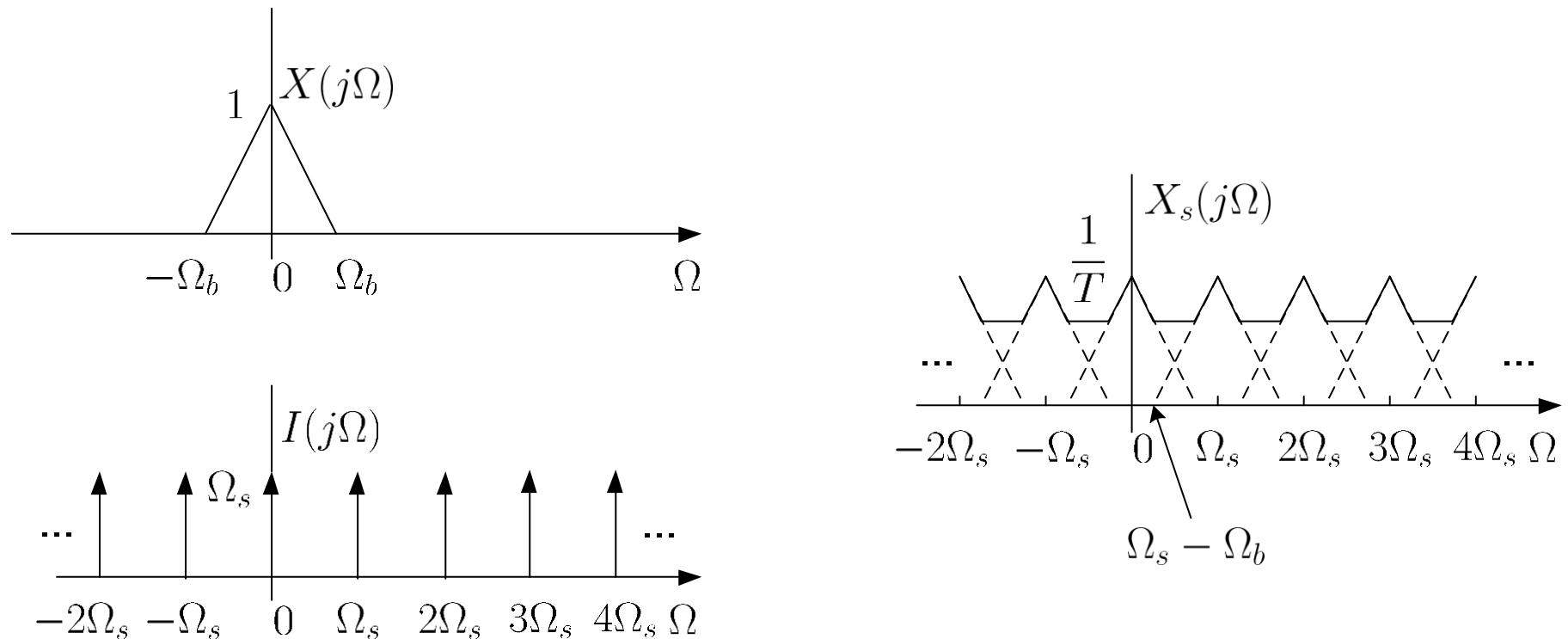


Fig. 7.5:  $X_s(j\Omega) = X(j\Omega) \otimes I(j\Omega)$  when  $\Omega_s$  is not large enough

These findings can be summarized as **sampling theorem**:

Let  $x(t)$  be a **bandlimited** continuous-time signal with

$$X(j\Omega) = 0, \quad |\Omega| \geq \Omega_b \quad (7.6)$$

Then  $x(t)$  is uniquely determined by its samples  $x[n] = x(nT)$ ,  $n = \dots - 1, 0, 1, 2, \dots$ , if

$$\Omega_s = \frac{2\pi}{T} > 2\Omega_b \quad (7.7)$$

In order to avoid aliasing, the sampling frequency must exceed  $2\Omega_b$ .

Application	$f_b = \Omega_b/(2\pi)$	$f_s = \Omega_s/(2\pi)$
Biomedical	< 500 Hz	1 kHz
Telephone speech	< 4 kHz	8 kHz
Music	< 20 kHz	44.1 kHz
Ultrasonic	< 100 kHz	250 kHz
Radar	< 100 MHz	200 MHz

Table 7.1: Typical bandwidths and sampling frequencies in signal processing applications

### Example 7.2

Consider the continuous-time signal  $x(t)$ :

$$x(t) = 1 + \sin(2000\pi t) + \cos(4000\pi t)$$

Determine minimum sampling frequency to avoid aliasing.

The frequencies are  $0$ ,  $2000\pi$  and  $4000\pi$ . The minimum sampling frequency must exceed  $8000\pi \text{ rads}^{-1}$ .

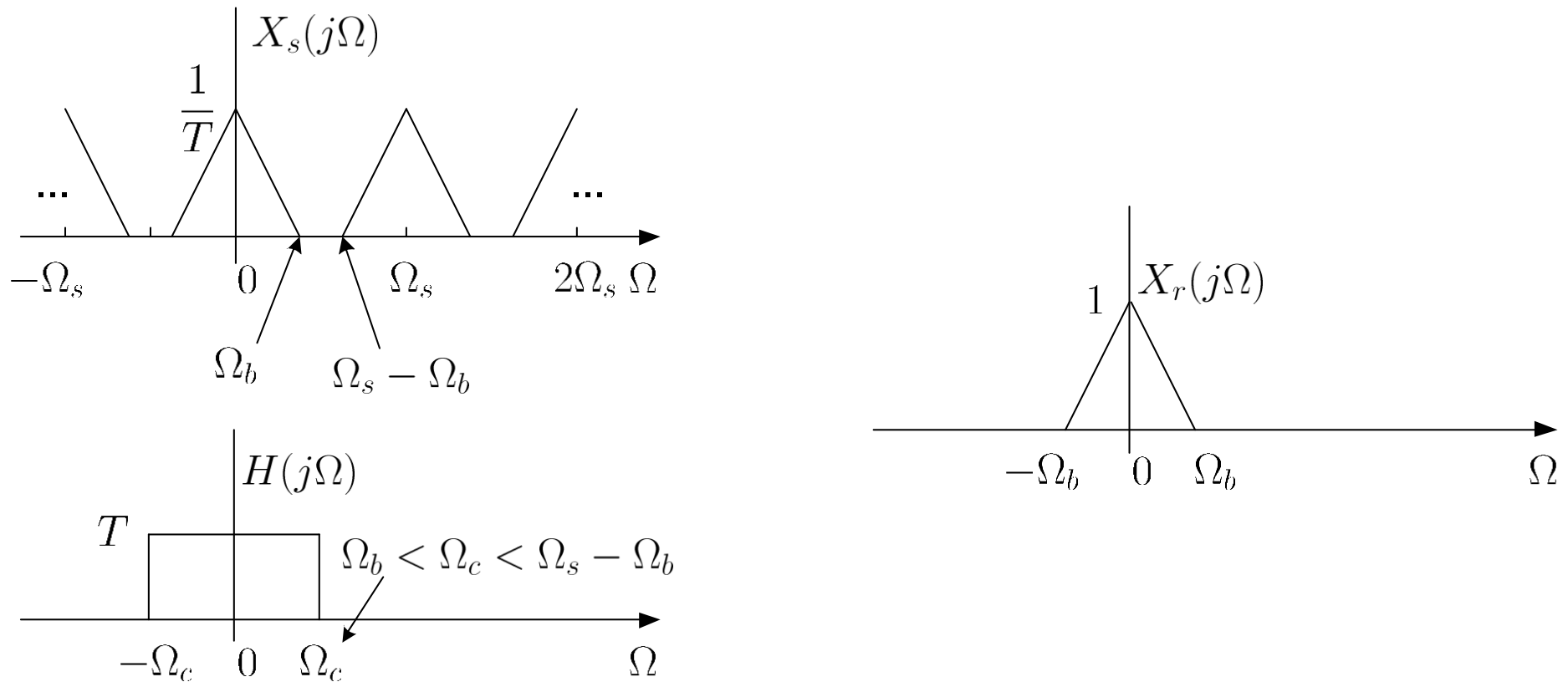


Fig. 7.6: Multiplying  $X_s(j\Omega)$  by  $H(j\Omega)$  to recover  $X(j\Omega)$

In frequency domain, we multiply  $X_s(j\Omega)$  by  $H(j\Omega)$  with amplitude  $T$  and bandwidth  $\Omega_c$  with  $\Omega_b < \Omega_c < \Omega_s - \Omega_b$ , to obtain  $X_r(j\Omega)$ , and it corresponds to  $x_r(t) = x_s(t) \otimes h(t)$ , according to (5.26).

## Reconstruction

Process of transforming  $x[n]$  back to  $x(t)$  via a discrete-time to continuous-time (DC) converter.

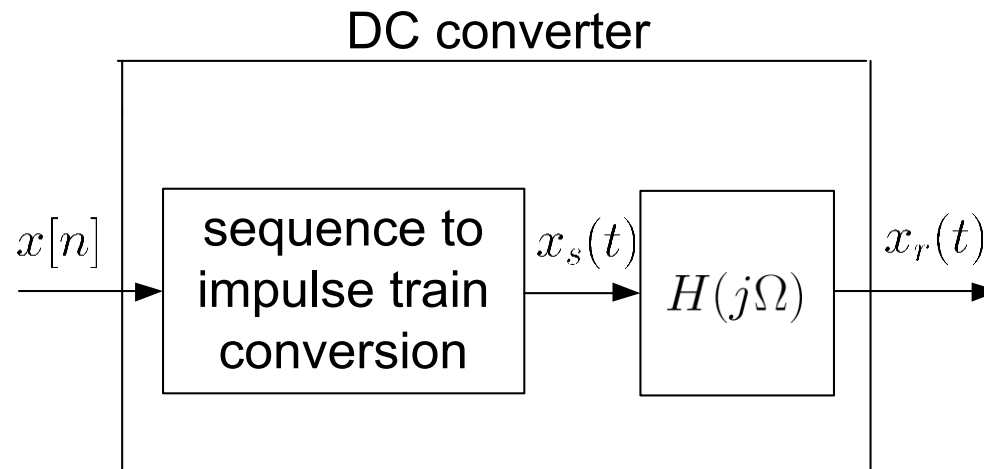


Fig. 7.7: Block diagram of DC converter

From Fig.7.6, the requirements of  $H(j\Omega)$  are:

$$H(j\Omega) = \begin{cases} T, & -\Omega_c < \Omega < \Omega_c \\ 0, & \text{otherwise} \end{cases} \quad (7.8)$$

where  $\Omega_b < \Omega_c < \Omega_s - \Omega_b$ , which is a **lowpass** filter.

For simplicity, we set  $\Omega_c$  as the average of  $\Omega_b$  and  $(\Omega_s - \Omega_b)$ :

$$\Omega_c = \frac{\Omega_s}{2} = \frac{\pi}{T} \quad (7.9)$$

To get the impulse response  $h(t)$ , we take inverse Fourier transform of  $H(j\Omega)$  or use Example 5.2:

$$\begin{aligned} h(t) &= \frac{1}{2\pi} \int_{-\infty}^{\infty} H(j\Omega) e^{j\Omega t} d\Omega = \frac{1}{2\pi} \int_{-\pi/T}^{\pi/T} T e^{j\Omega t} d\Omega = \frac{T \sin(\pi t/T)}{\pi t} \\ &= \text{sinc}\left(\frac{t}{T}\right) \end{aligned} \quad (7.10)$$

where  $\text{sinc}(u) = \sin(\pi u)/(\pi u)$ .

Using (7.2) and the properties of  $\delta(t)$ ,  $x_r(t)$  is:

$$\begin{aligned}x_r(t) &= x_s(t) \otimes h(t) \\&= \left( \sum_{k=-\infty}^{\infty} x[k] \delta(t - kT) \right) \otimes h(t) \\&= \int_{-\infty}^{\infty} \sum_{k=-\infty}^{\infty} x[k] \delta(\tau - kT) h(t - \tau) d\tau \\&= \sum_{k=-\infty}^{\infty} x[k] h(t - kT) \\&= \sum_{k=-\infty}^{\infty} x[k] \operatorname{sinc} \left( \frac{t - kT}{T} \right)\end{aligned} \tag{7.11}$$

which holds for **all real values** of  $t$ .



The interpolation formula can be verified at  $t = nT$ :

$$x_r(nT) = \sum_{k=-\infty}^{\infty} x[k] \text{sinc}(n - k) \quad (7.12)$$

It is easy to see that

$$\text{sinc}(n - k) = \frac{\sin((n - k)\pi)}{(n - k)\pi} = 0, \quad n \neq k \quad (7.13)$$

For  $n = k$ , we use L'Hôpital's rule to obtain:

$$\text{sinc}(0) = \lim_{m \rightarrow 0} \frac{\sin(m\pi)}{m\pi} = \lim_{m \rightarrow 0} \frac{\frac{d \sin(m\pi)}{dm}}{\frac{dm\pi}{dm}} = \lim_{m \rightarrow 0} \frac{\pi \cos(m\pi)}{\pi} = 1 \quad (7.14)$$

Substituting (7.13)-(7.14) into (7.12) yields:

$$x_r(nT) = x[n] = x(nT) \quad (7.15)$$

which aligns with  $x_r(t) = x(t)$ .

### Example 7.3

Suppose a continuous-time signal  $x(t) = \cos(\Omega_0 t)$  is sampled at a sampling frequency of 1000Hz to produce  $x[n]$ :

$$x[n] = \cos\left(\frac{\pi n}{4}\right)$$

Determine 2 possible positive values of  $\Omega_0$ , say,  $\Omega_1$  and  $\Omega_2$ . Discuss if  $\cos(\Omega_1 t)$  or  $\cos(\Omega_2 t)$  will be obtained when passing  $x[n]$  through the DC converter.

According to (7.1) with  $T = 1/1000$  s:

$$\cos\left(\frac{\pi n}{4}\right) = x[n] = x(nT) = \cos\left(\frac{\Omega_0 n}{1000}\right)$$

$\Omega_1$  is easily computed as:

$$\frac{\pi n}{4} = \frac{\Omega_1 n}{1000} \Rightarrow \Omega_1 = \frac{1000\pi}{4} = 250\pi$$

$\Omega_2$  can be obtained by noting the **periodicity** of a sinusoid:

$$\cos\left(\frac{\pi n}{4}\right) = \cos\left(\frac{\pi n}{4} + 2n\pi\right) = \cos\left(\frac{9\pi n}{4}\right) = \cos\left(\frac{\Omega_2 n}{1000}\right)$$

As a result, we have:

$$\frac{9\pi n}{4} = \frac{\Omega_2 n}{1000} \Rightarrow \Omega_2 = \frac{9000\pi}{4} = 2250\pi$$

This is illustrated using the MATLAB code:

```
O1=250*pi;           %first frequency
O2=2250*pi;         %second frequency
Ts=1/100000; %successive sample separation is 0.01T
t=0:Ts:0.02;%observation interval
x1=cos(O1.*t);      %tone from first frequency
x2=cos(O2.*t);      %tone from second frequency
```

There are 2001 samples in 0.02s and interpolating the successive points based on `plot` yields good approximation.

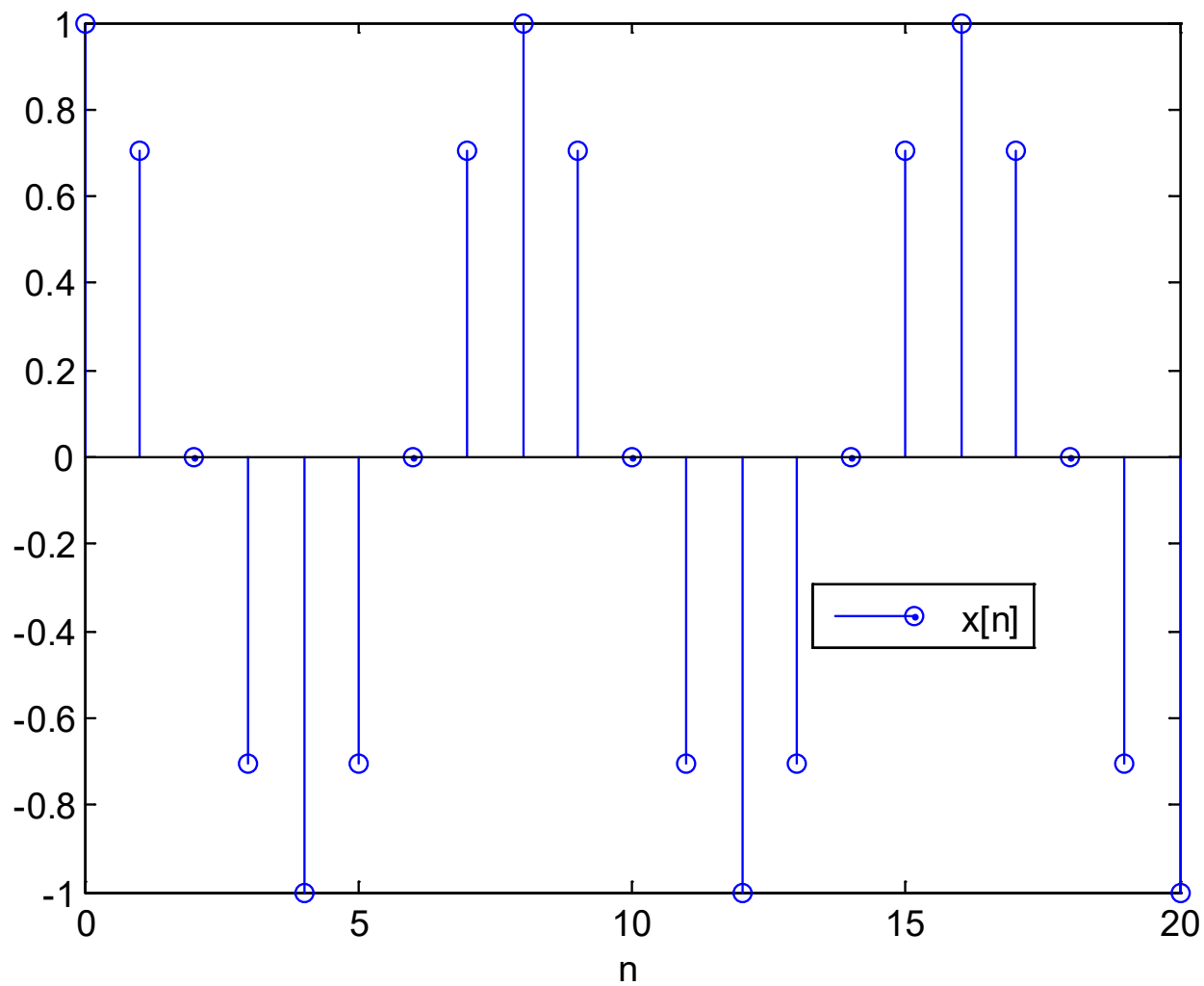


Fig. 7.8: Discrete-time sinusoid

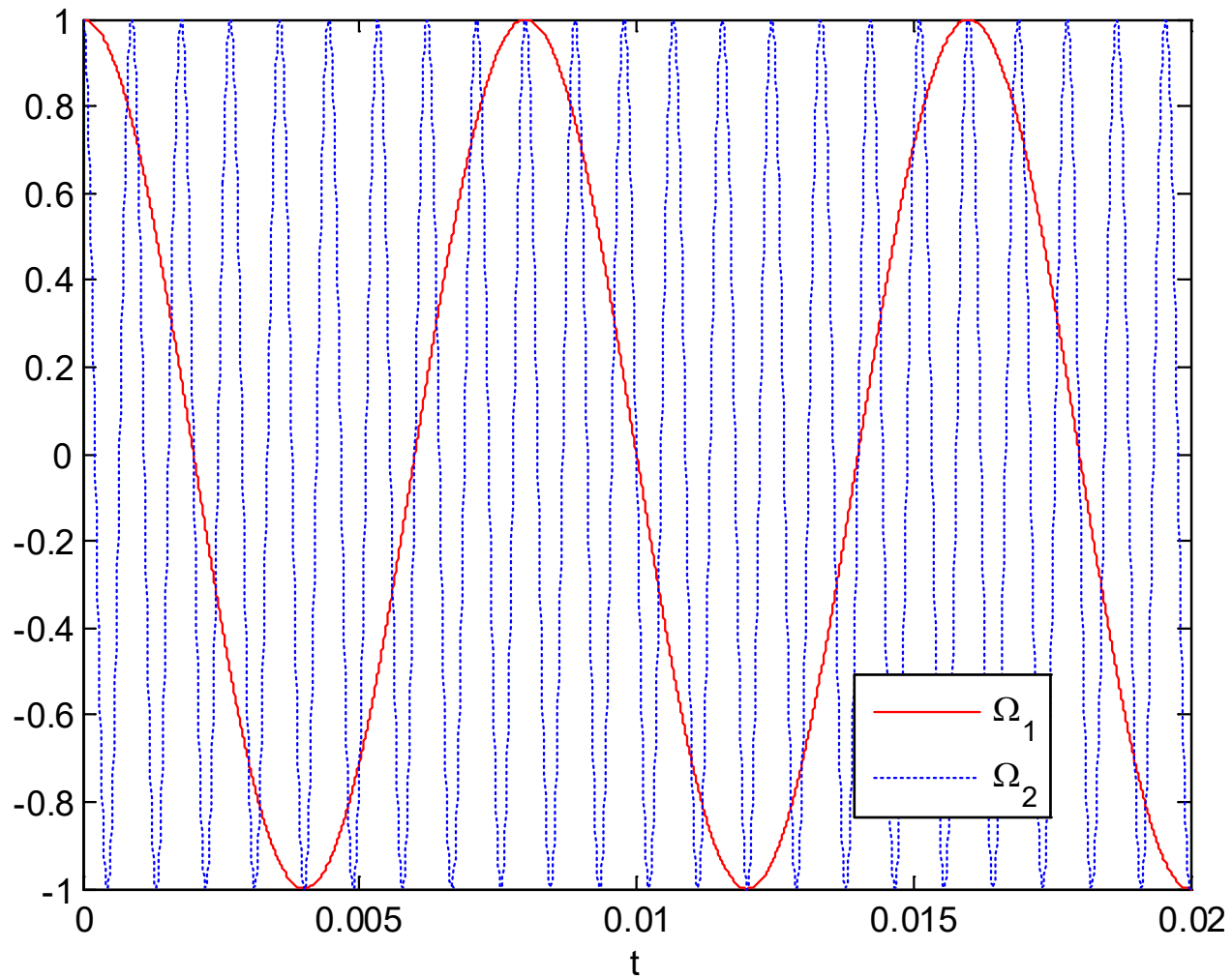


Fig. 7.9: Continuous-time sinusoids

Passing  $x[n]$  through the DC converter only produces  $\cos(\Omega_1 t)$  but not  $\cos(\Omega_2 t)$ .

The signal frequency of  $\cos(\Omega_2 t)$  is  $2250\pi \text{ rads}^{-1}$  and hence the sampling frequency without aliasing is  $\Omega_s > 4500\pi$ .

Given  $F_s = 1000 \text{ Hz}$  or  $\Omega_s = 2000\pi \text{ rads}^{-1}$ ,  $\cos(\Omega_2 t)$  does not correspond to  $x[n]$ .

We can recover  $x_r(t) = \cos(\Omega_1 t)$  because the signal frequency of  $\cos(\Omega_1 t)$  is  $250\pi \text{ rads}^{-1}$ , and  $\Omega_s = 2000\pi > 2 \cdot 250\pi$ .

Based on (7.11),  $x_r(t) = \cos(\Omega_1 t)$  is:

$$x_r(t) = \sum_{k=-\infty}^{\infty} x[k] \text{sinc} \left( \frac{t - kT}{T} \right) \approx \sum_{k=-10}^{30} x[k] \text{sinc} \left( \frac{t - kT}{T} \right)$$

with  $T = 1/1000 \text{ s}$ .

The MATLAB code for reconstructing  $\cos(\Omega_1 t)$  is:

```
n=-10:30;           %add 20 past and future samples
x=cos(pi.*n./4);
T=1/1000;           %sampling interval is 1/1000
for l=1:2000        %observed interval is [0,0.02]
t=(l-1)*T/100;%successive sample separation is 0.01T
h=sinc((t-n.*T)./T);
xr(l)=x*h.'; %approximate interpolation of (7.11)
end
```

We compute 2000 samples of  $x_r(t)$  in  $t \in [0, 0.02]$ s.

The value of each  $x_r(t)$  at time  $t$  is approximated as  $x*h.'$  where the sinc vector is updated for each computation.

The MATLAB program is provided as `ex7_3.m`.

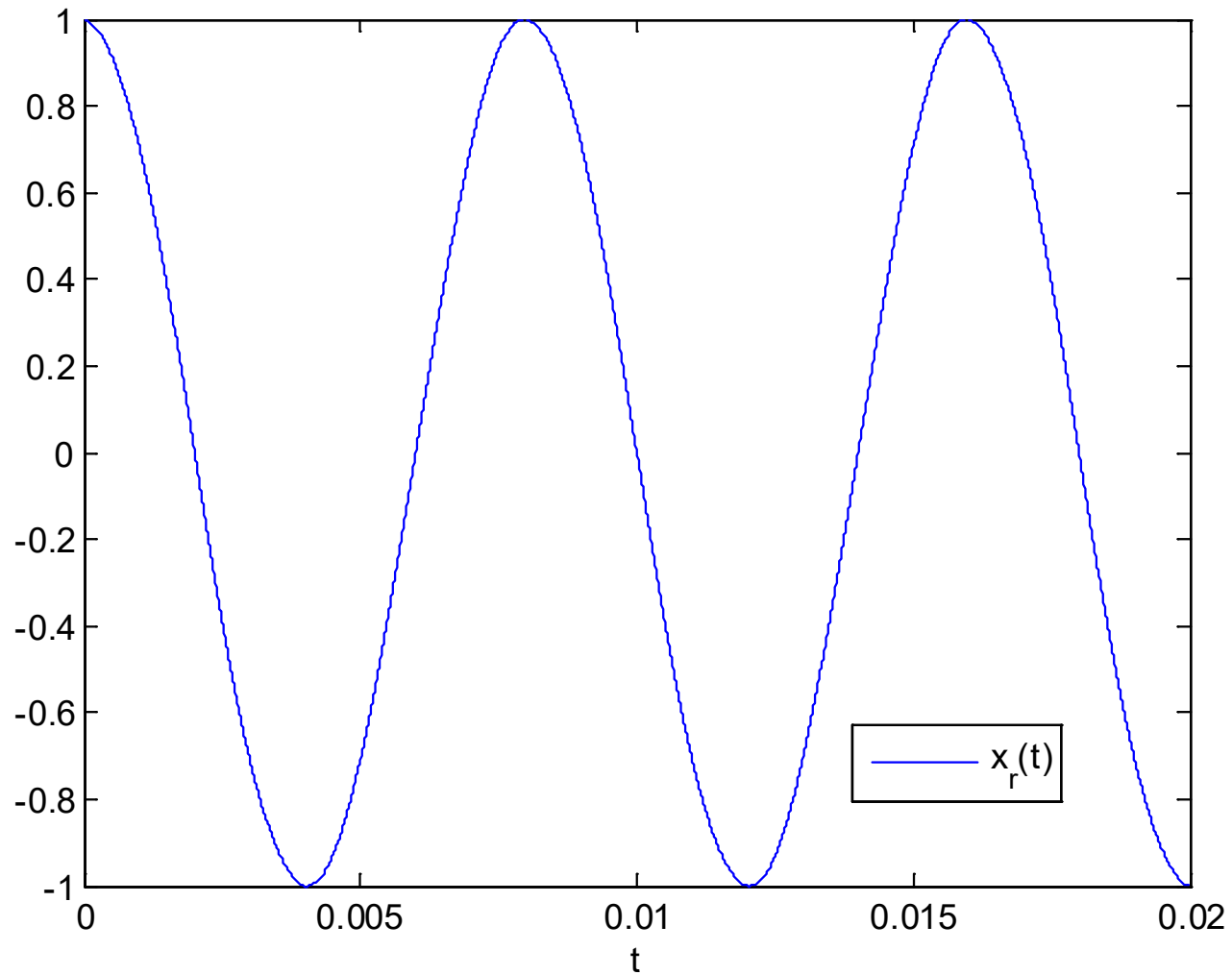


Fig. 7.10: Reconstructed continuous-time sinusoid