

# A Study of Network Neutrality and Differentiated Services

## 網絡中立性與差異化服務的研究

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# Outline

- Introduction and Motivation
- Definition, some Key Events and debate of Net Neutrality
- Existing Technology of Differentiated Service
- Differentiated Service in the Last Mile
- A public survey of net neutrality in Hong Kong and result analysis
- Conclusion and Future Work

# Introduction

- The Internet has been operated on “FCFS” manner for a long time
- Internet’s services at its early stage:
  - Information carrier: Message & Images
  - Limited service: e-mail, (Bulletin Board System) BBS
  - Delay can be tolerated
- Today’s Internet:
  - Various service including **voice calls, video conferencing**, videos (movies, **live broadcasting**), media rich webpages, Virtual Reality, etc.
  - **Delay sensitive**
- Users’ dissatisfaction -> improve network service

# Definition, Key Events, Debates of Net Neutrality

# Definition: what is Net Neutrality (NN) ?

- Conceptually introduced by Tim Wu in 2003
- No official definition
- To be simple: “**treat all the data equally, without discrimination**”
- Established date: June 12, 2015 (Obama’s administration)  
Repealed date: June 11, 2018 (Trump’s administration)



Tim Wu, Professor at [Columbia Law School](https://www.law.columbia.edu/faculty/timothy-wu)  
Image source:  
<https://www.law.columbia.edu/faculty/timothy-wu>

# Iconic Events

- 2004/05, **Madison River Communications** **banned VoIP**, was Fined \$15,000
- 2005, **Comcast** **throttled P2P file sharing** applications
- From 2007 to 2009, **AT&T** **stopped Apple** using **Skype** in their iPhone product
- 2011, **MetroPCS** **blocked** all the **streaming video** services except **YouTube**
- 2012, **AT&T** **restricted** only expensive subscription plan users can use “**FaceTime**” applications in their **iPhone**
- 2014, customers complained that **Netflix and Hulu** **did not provide** the indicated **QoS**
- July 2017, end-users accused **Verizon Wireless** that **videos from YouTube** and **Netflix** were **played slower** than usual

Keep going .....

Net neutrality is important, sub-topic of **DIGITAL DIVIDE**.

# Debate: Proponents and opponents

## Proponents / Advocates:

- End-users,
- Content Providers,
- Small Startups

## Why NN?

- Development and prosperity attribute to NN
- Big ISPs stifle small startups

## Opponent / Objector:

- Big ISPs,
- conventional communication company (Infrastructure owners)

## Why not NN?

- prioritized services is more efficient
- ISPs will lose the incentive
- Revenue of two-sided market is unbalanced

# Policy, Economic and Engineering perspectives of Net Neutrality



# Policy perspective

Five terms:

1. Vertical Integration
2. Zero-price
3. Price discrimination
4. Zero-rating
5. Non-discrimination

# Zero-rating

- A benefit that an internet service provider may offer to their subscribers, who are able to access certain websites, services or applications without being charged, also called “toll-free”
- Regarded as a **sub-topic** of net neutrality
- We use Zero-rating as an **entry point** of our public survey

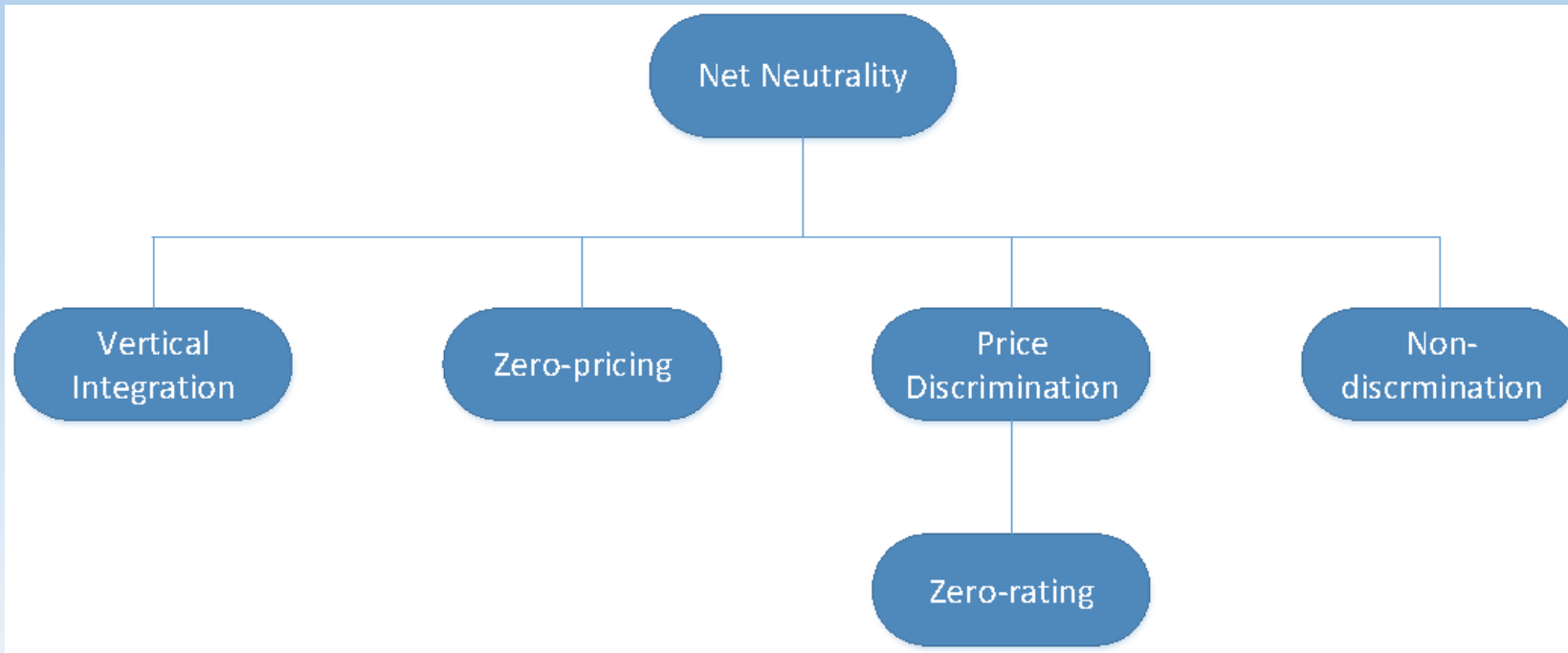
# Non-discrimination

- In 2005, “Telecommunication services” was reclassified to “Information services”, where the non-discrimination rule is not compulsory
- Allowing for CPs (e.g., Netflix and Hulu ) to pay ISPs (Comcast, Verizon etc.,) extra money to obtain higher priority over other data traffic
- “Non-discrimination” rule is used much frequently in the debate of net neutrality

# Summary of policy perspective

NN Proponents: CPs and customers; NN Opponents: ISPs

Certain big ISPs/CPs prefer using zero-rating to subsidize their subscriber, which violate the NN rule.



# Economy Perspective

- Visualized models
- Pricing models:
  - Paris Metro Pricing (PMP) Model
  - One- and two-sided model
  - Other models

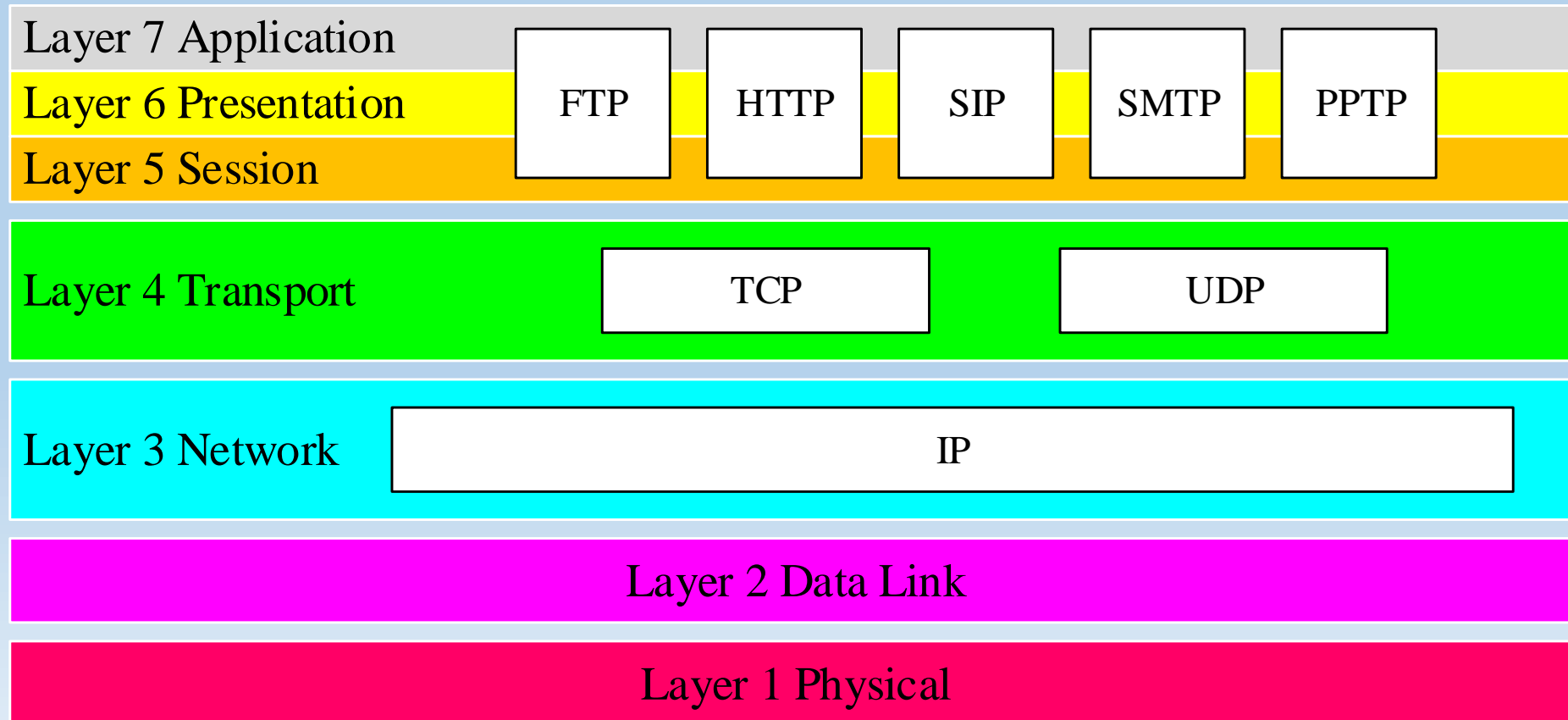
# Engineering Perspective

Two analytical tool:

- Game theory
- Queueing theory

# Differentiated service in layered structure

# Layered structure and protocols therein



The illustration of OSI 7 Layers model and commonly used protocols

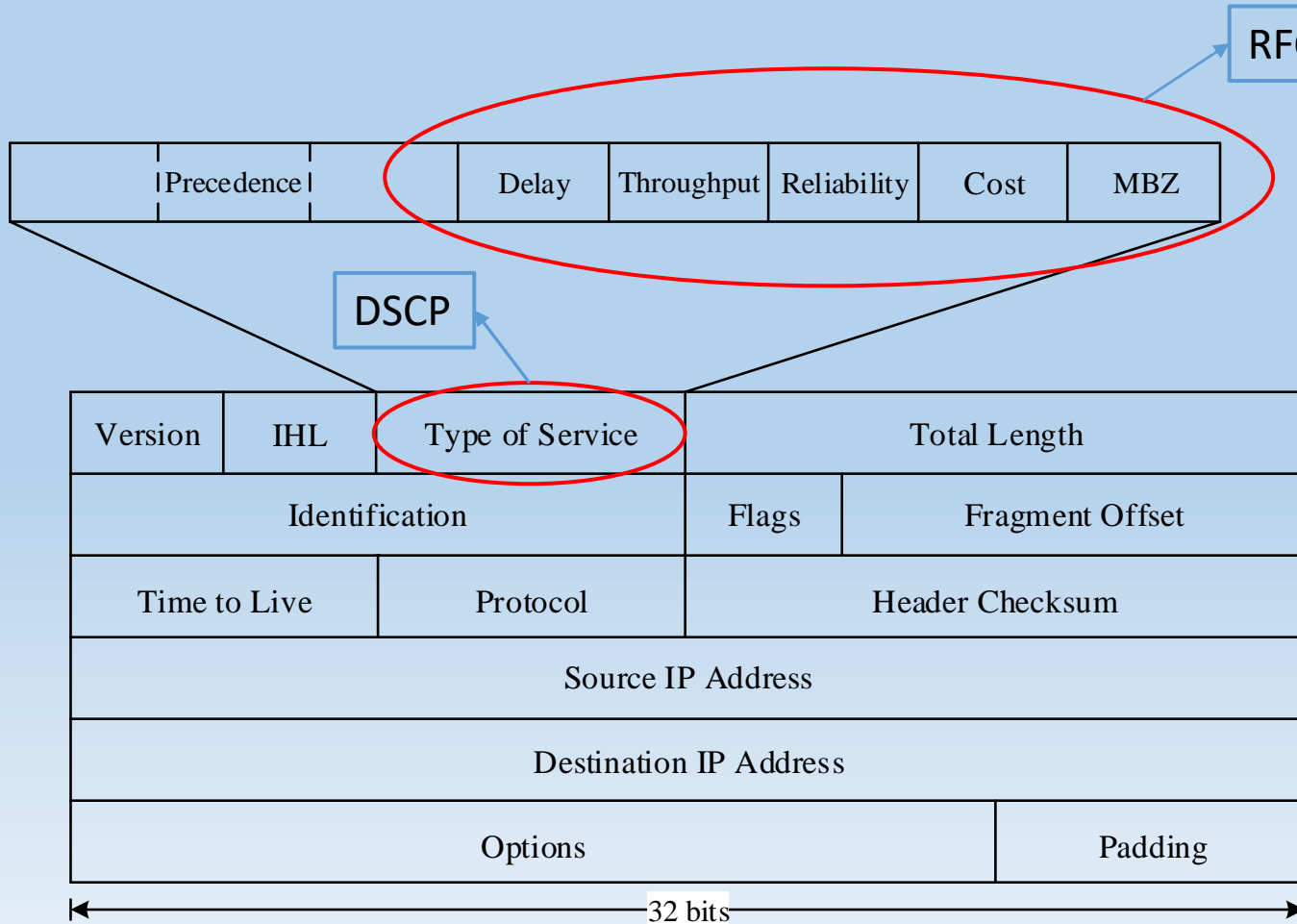


# Approaches to implement differentiated service

Existing technologies / architectures:

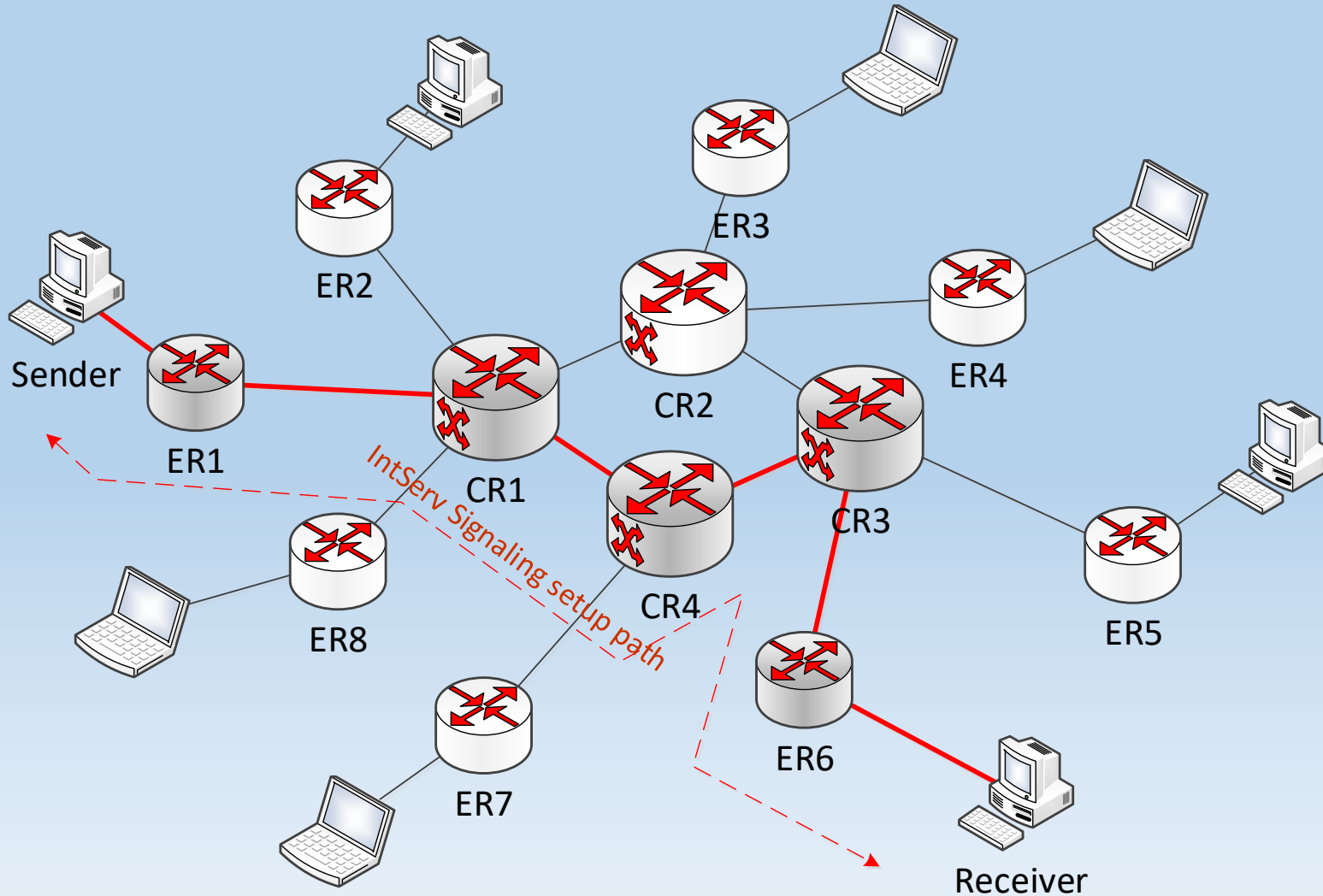
1. IP precedence: Type of Service (TOS)
2. Integrated service (IntServ)
3. Differentiated service (IntServ)

# Type of Service (TOS) mechanism



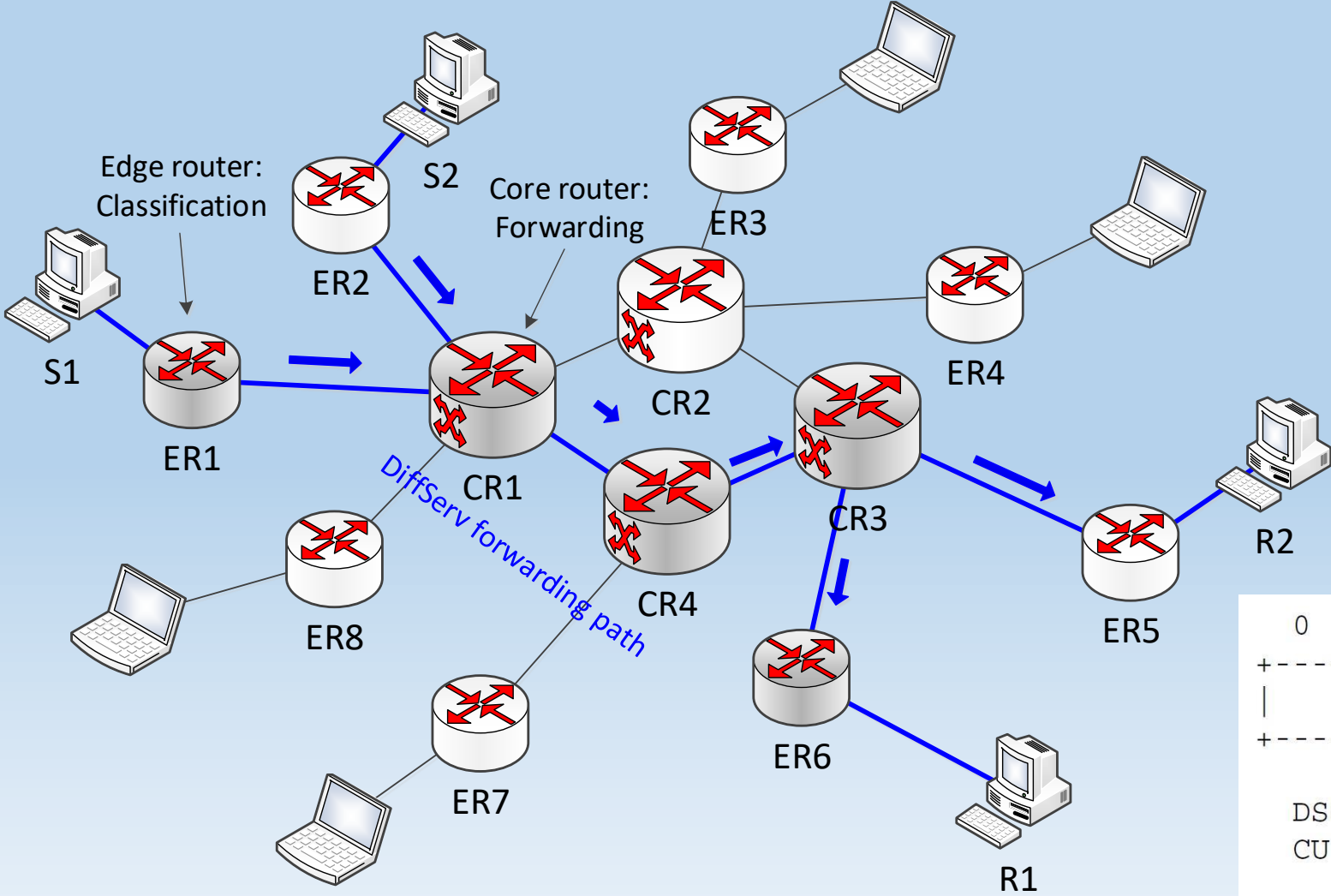
- Originated from RFC 791
- Second byte of the IP header
- The first 3 bits “precedence” decide the priority, ‘0’ gets the lowest and ‘7’ gets the highest
- TOS field -> DSCP in DiffServ

# Integrated services (IntServ) architecture:

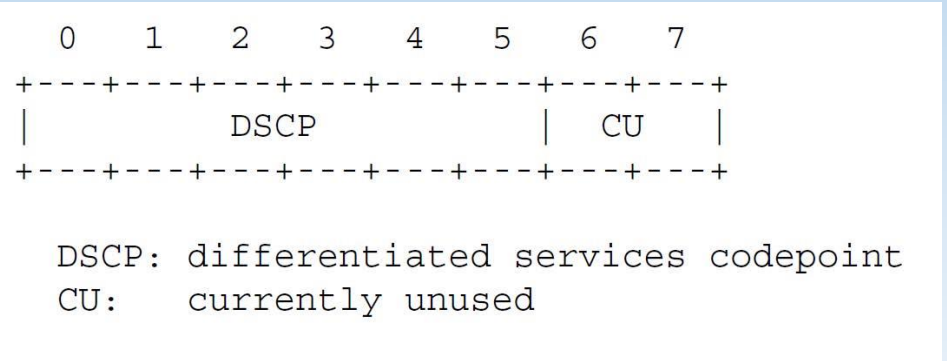


- RFC 1663 (1994)
- Establish “virtual link”
- Every node compatible
- Fine-grained QoS
- Flow specs:
  - “TSPEC” (Traffic specification)
  - “RSPEC” (Request specification)
- RSVP Protocol

# Differentiated service (DiffServ) architecture:



- RFC 2474 / 2475 (1998)
- No INFO of each "Flow"
- Per Hop Behavior (PHB)
- DSCP code (previously, TOS field)



# IntServ vs. DiffServ

	<b>Pros</b>	<b>Cons</b>
IntServ	<ol style="list-style-type: none"><li>1. Per-flow QoS guaranteed;</li><li>2. Suitable for managing flows in small networks;</li></ol>	<ol style="list-style-type: none"><li>1. Low scalability;</li><li>2. High cost including flow signaling and memory of states;</li><li>3. Difficult to operation and maintenance;</li><li>4. Support limited traffic classes</li></ol>
DiffServ	<ol style="list-style-type: none"><li>1. High scalability;</li><li>2. No reservation (protocol) needed;</li><li>3. Easy to operation and maintenance;</li><li>4. Support multilevel traffic classes;</li></ol>	<ol style="list-style-type: none"><li>1. Need to coordinate QoS across different DiffServ areas</li></ol>

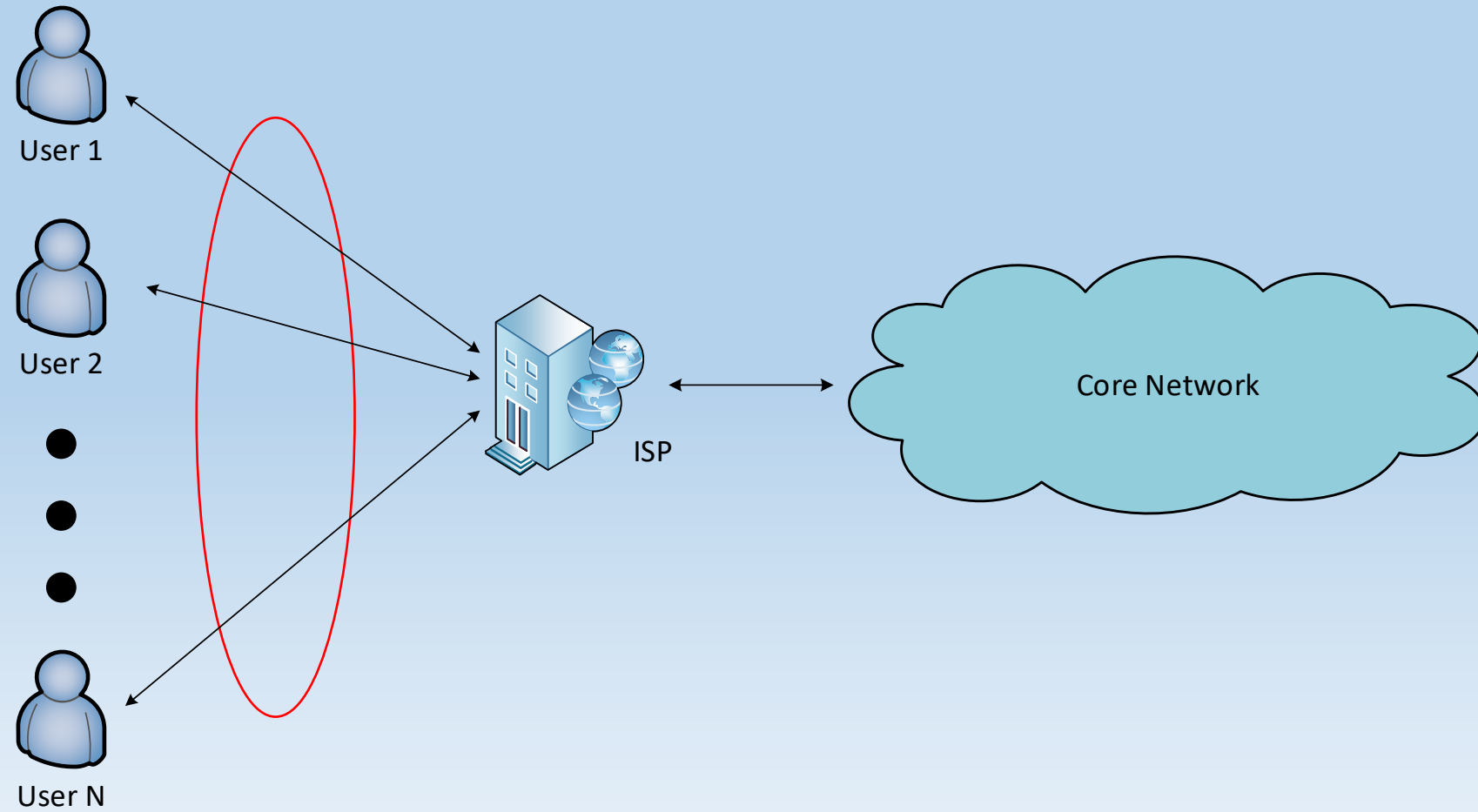
# Differentiated Service (DS) in Last Mile

- Impact of introducing DS on ISPs
- Impact of introducing DS on End-users
- Comparative experiment based on real datasets

# Impact of Introducing DS on ISPs

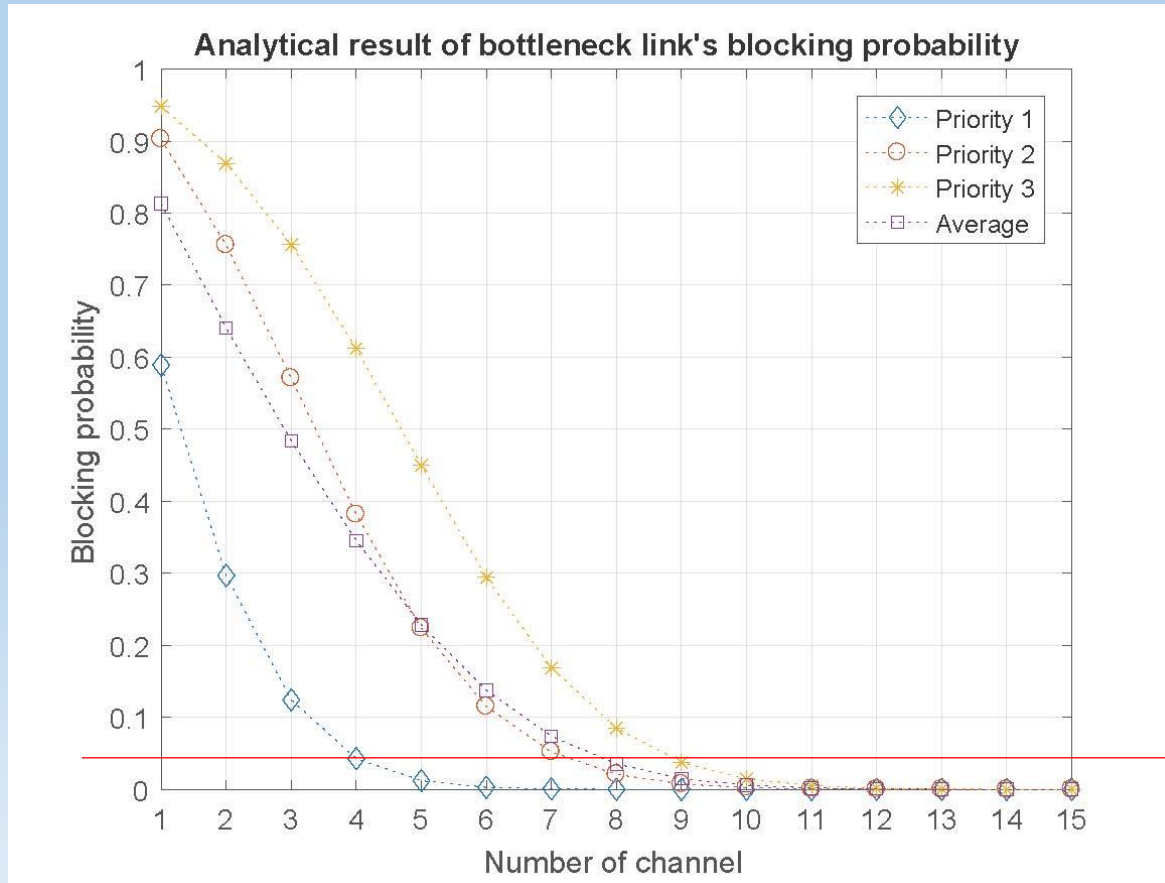
- Analytical tool: **M/M/k/k** model
- Traffic Assumptions:
  - packet size is 1400 Bytes (11200 bits), average number of packets is 800.
  - capacity of each channel is: 10 Gbps =  $10^{10}$  bit/s
  - Priority 1 takes 40%
  - Priority 2 takes 50%
  - Priority 3 takes 10%
  - Then the overall offer load :  $4000 \times 1400 \times 8 \times 800 / 10^{10} = 3.584$  Erlangs.
  - Accordingly,
  - Priority 1 provides 1.4336 Erlangs,
  - Priority 2 provides 1.792 Erlangs, and
  - Priority 3 provides 0.358 Erlangs.

# Wireline network case





# Analytical calculation and result



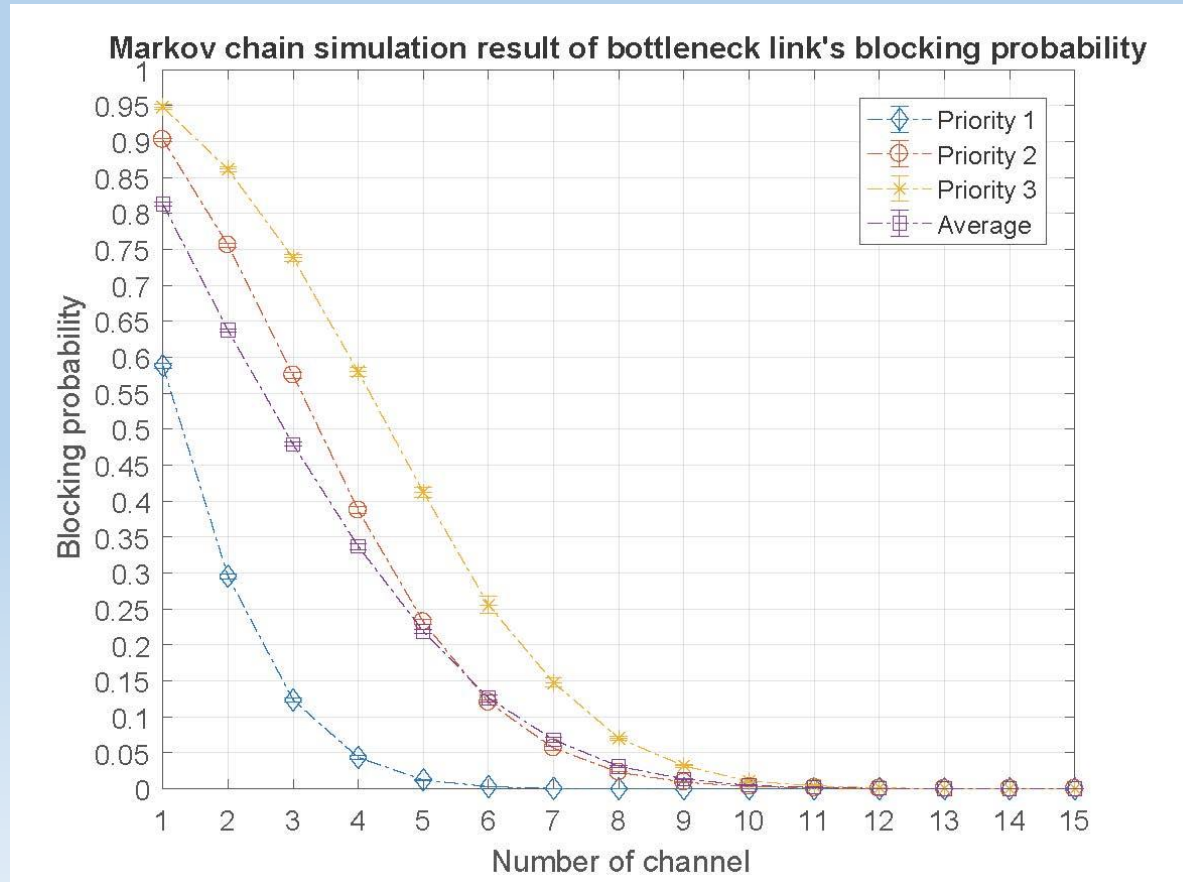
$$B_1 = E(A_1, C),$$

$$B_2 = (E(A_1 + A_2, C) * (A_1 + A_2) - B_1 * A_1) / A_2,$$

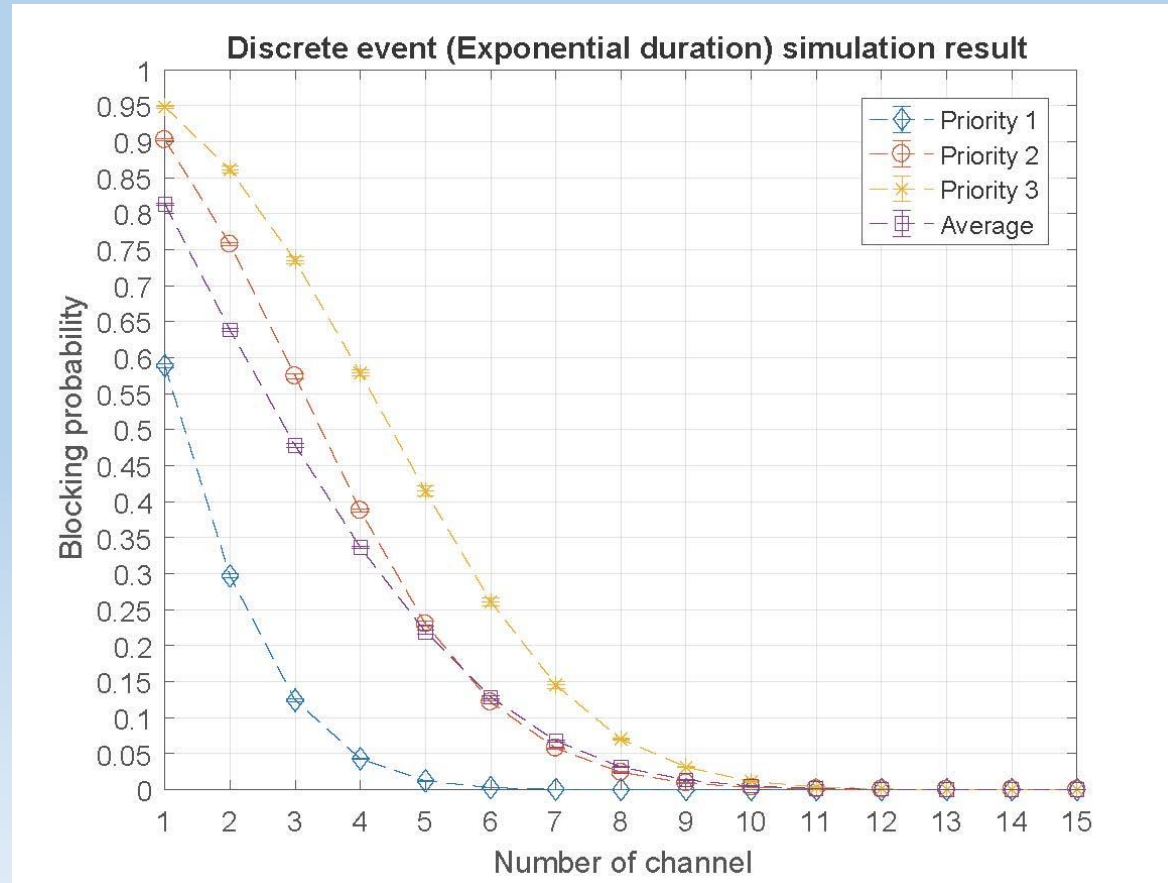
$$B_3 = (E(A_1 + A_2 + A_3, C) * (A_1 + A_2 + A_3) - B_1 * A_1 - B_2 * A_2) / A_3$$

Reference point: 5% Bp

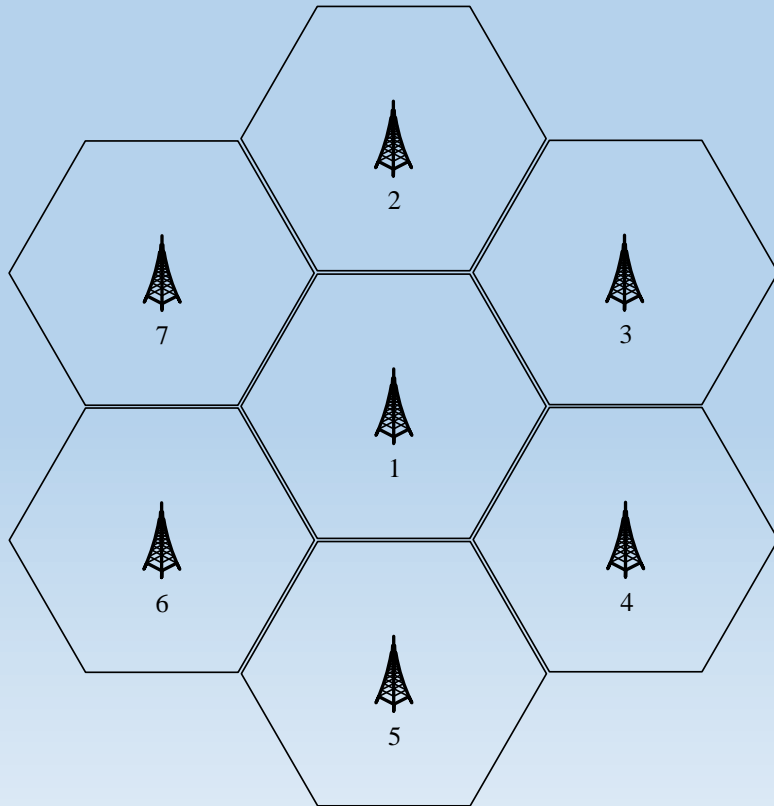
# Markov chain simulation result



# Discrete event simulation result



# Wireless network case (regular)

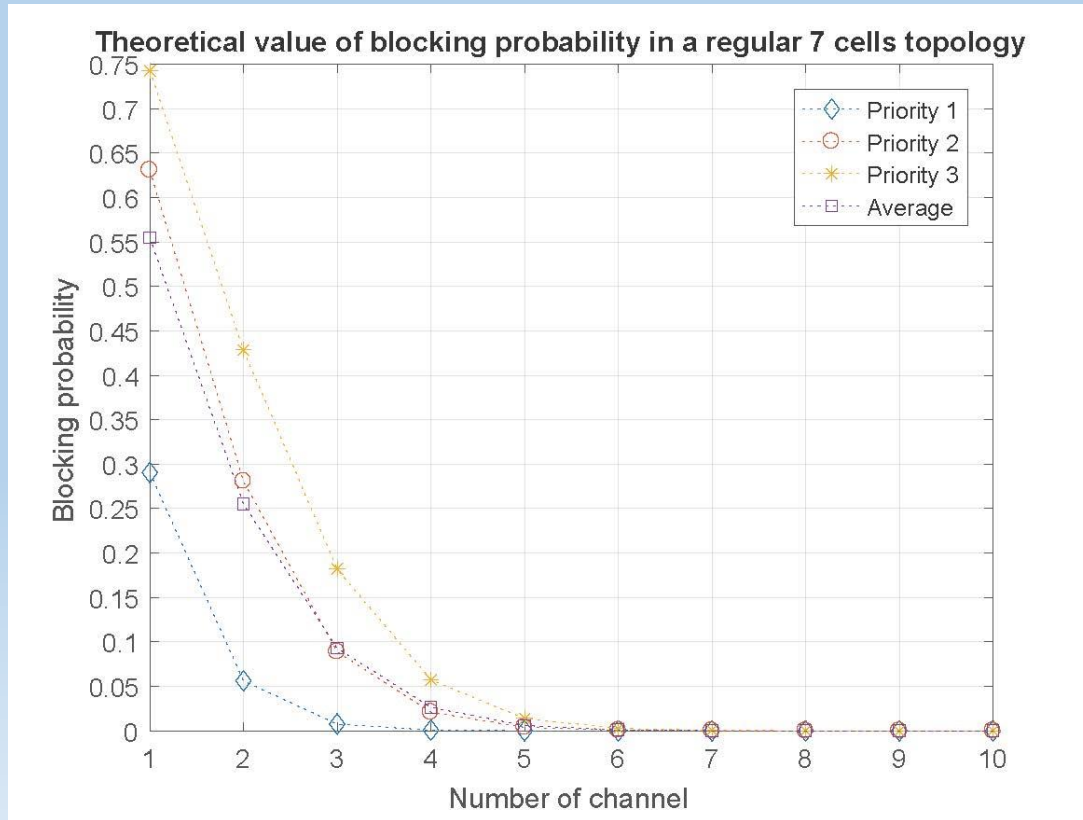


Regular 7 cell topology

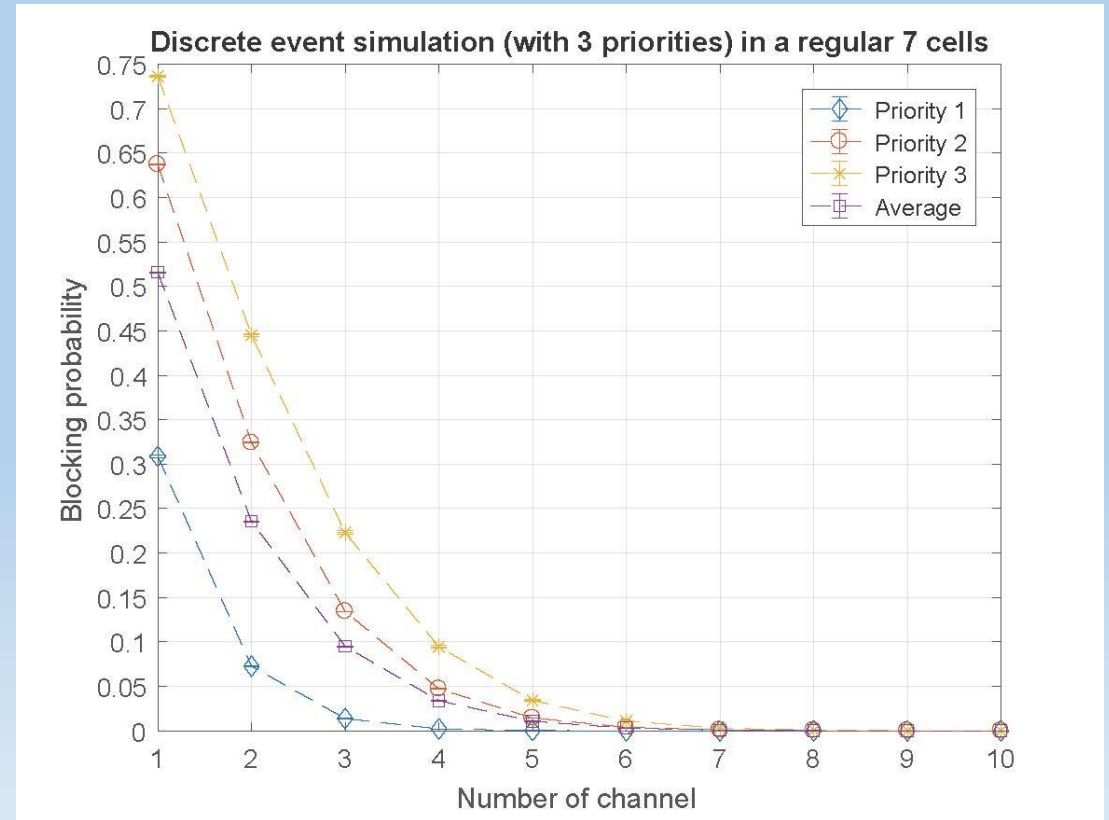
$$P(i, j)_{regular} = \begin{bmatrix} 0 & 1/6 & 1/6 & 1/6 & 1/6 & 1/6 & 1/6 \\ 1/3 & 0 & 1/3 & 0 & 0 & 0 & 1/3 \\ 1/3 & 1/3 & 0 & 1/3 & 0 & 0 & 0 \\ 1/3 & 0 & 1/3 & 0 & 1/3 & 0 & 0 \\ 1/3 & 0 & 0 & 1/3 & 0 & 1/3 & 0 \\ 1/3 & 0 & 0 & 0 & 1/3 & 0 & 1/3 \\ 1/3 & 1/3 & 0 & 0 & 0 & 1/3 & 0 \end{bmatrix}$$

Adjacent matrix of handover

# Calculation and simulation results (regular)

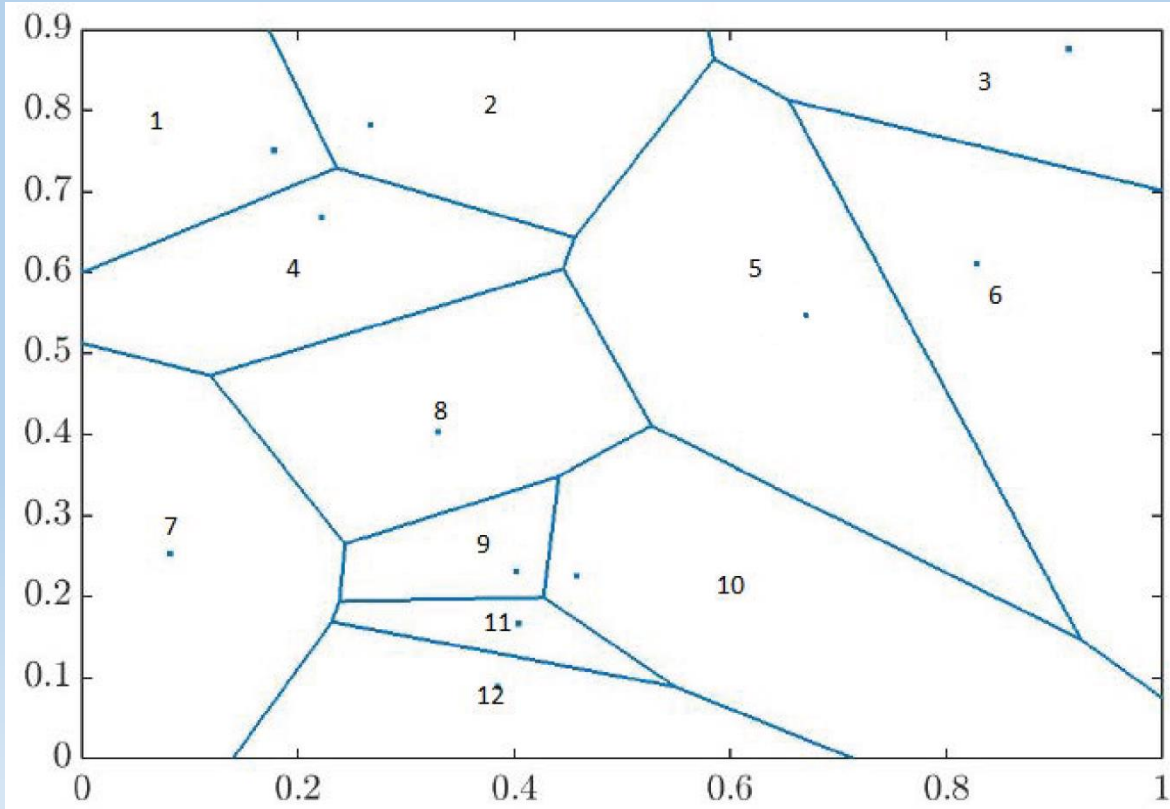


Theoretical calculation



Simulation result

# Wireless network case (random)

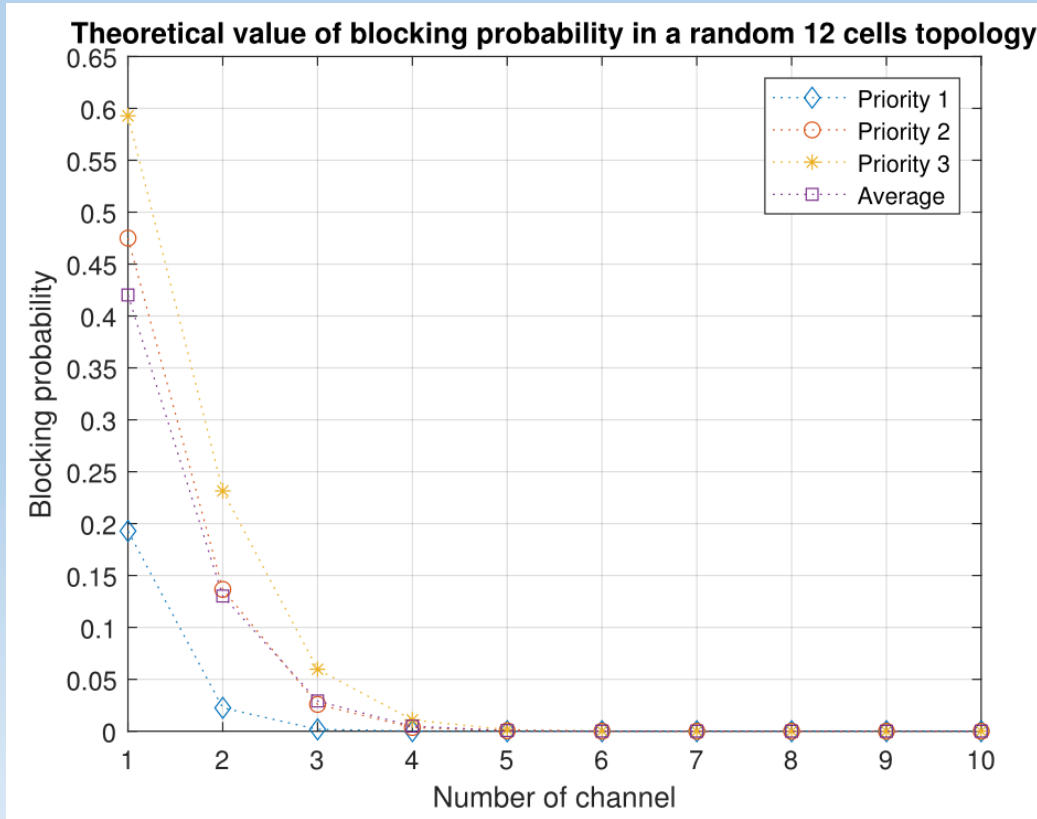


Random 12 cell topology

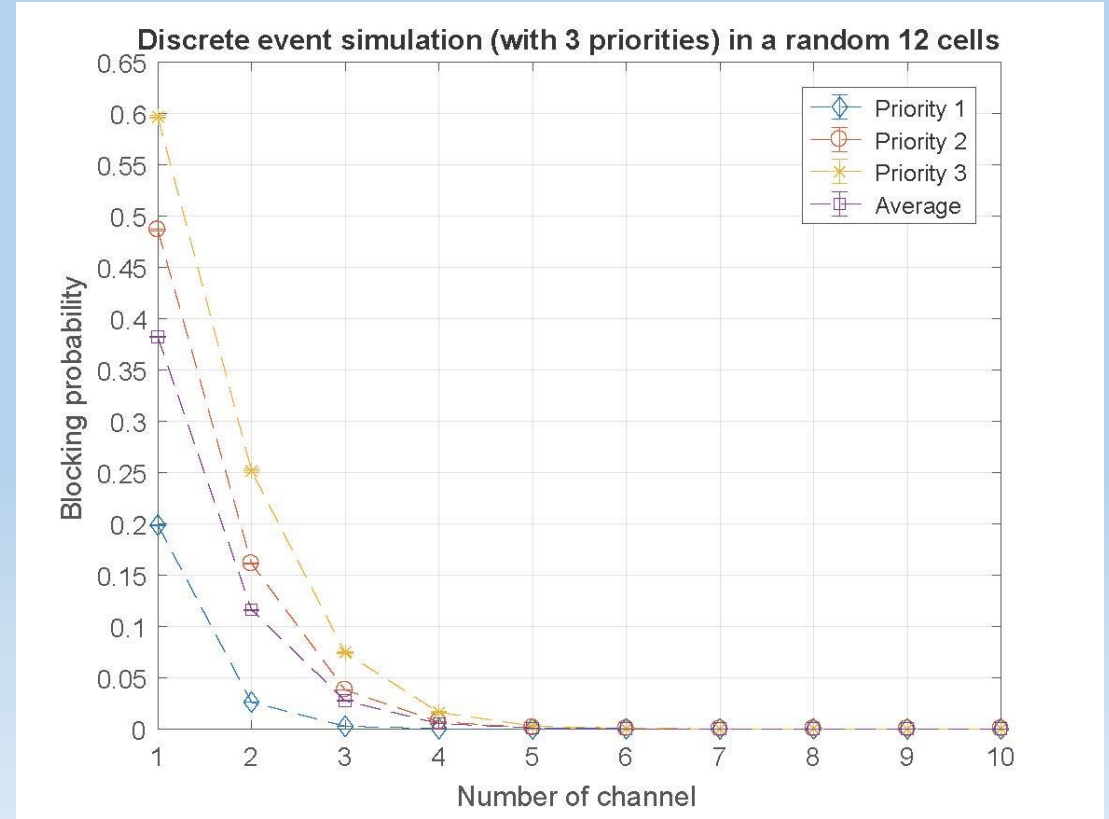
$$P(i,j)_{random} = \begin{bmatrix} 0 & 1/2 & 0 & 1/2 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1/4 & 0 & 1/4 & 1/4 & 1/4 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1/3 & 0 & 0 & 1/3 & 1/3 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1/5 & 1/5 & 0 & 0 & 1/5 & 0 & 1/5 & 1/5 & 0 & 0 & 0 & 0 \\ 0 & 1/6 & 1/6 & 1/6 & 0 & 1/6 & 0 & 1/6 & 0 & 1/6 & 0 & 0 \\ 0 & 0 & 1/3 & 0 & 1/3 & 0 & 0 & 0 & 0 & 1/3 & 0 & 0 \\ 0 & 0 & 0 & 1/5 & 0 & 0 & 0 & 1/5 & 1/5 & 0 & 1/5 & 1/5 \\ 0 & 0 & 0 & 1/5 & 1/5 & 0 & 1/5 & 0 & 1/5 & 1/5 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1/4 & 1/4 & 0 & 1/4 & 1/4 & 0 \\ 0 & 0 & 0 & 0 & 1/6 & 1/6 & 0 & 1/6 & 1/6 & 0 & 1/6 & 1/6 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1/4 & 0 & 1/4 & 1/4 & 0 & 1/4 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1/3 & 0 & 0 & 1/3 & 1/3 & 0 \end{bmatrix}$$

Adjacent matrix of handover

# Calculation and simulation results (random)



Theoretical calculation



Simulation result

# ISPs' cost saving effect

The lowest circuit **L**: meet the demand of lowest QoS (e.g. 15% Bp).

The highest circuit **H**: meet the demand highest QoS (e.g. 5% Bp).

The cost can be saved is then:  $(H - L)/H$ .

Procedure: the **Priority 1** traffic start from the **1 Erlang**, and gradually increased **1 Erlang** to the **half total offered load**, the **Priority 2** traffic always set to be the **half** of the Priority 1 traffic, and the **remaining** is **Priority 3** traffic.



# Simulation results of ISPs' cost saving effect

- Group 1:

Three QoS tiers: 5%, 10%, 15%

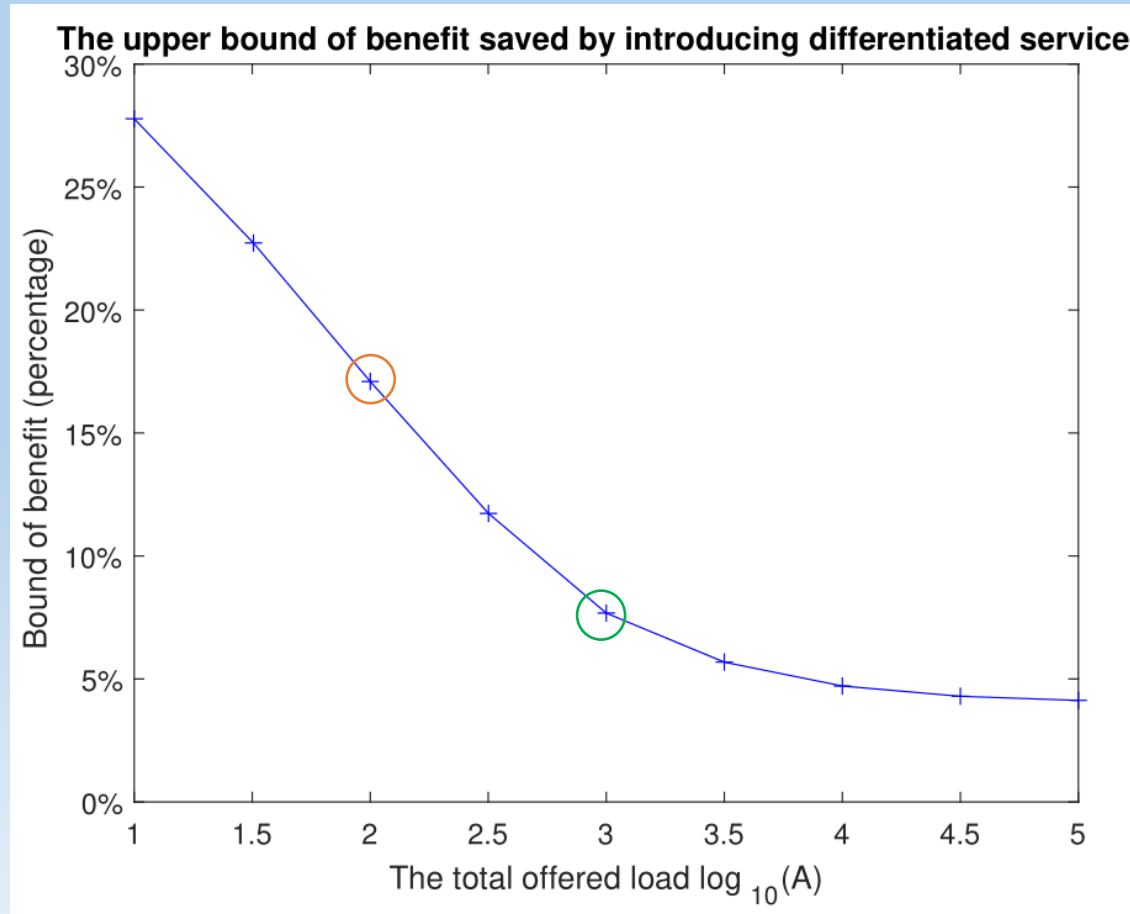


- Group 2:

Three QoS tiers: 1%, 5%, 10%



# The trend of upper-bound respect to the total offer load



The benefit of capacity saving decreases when the offered load goes up. For a local ISP whose offered load is 100 Erlangs, theoretically, it can save a maximum of 17% cost by introducing differentiated services, while if a local ISP's offered load is around 1000, then such percentage goes down to 7%.

(Note that the horizontal axis is in log-scale)

# Impact of Introducing DS on End-users

- “Blocking probability” and “cost” is the main concern previously
- “Delay” is the metric from end-users’ perspective
- Analytical tool: M/M/1-PS queueing model
- Using the same traffic assumption as previous:  
Packet size is 1400 Bytes (11200 bits), average number of packets is 800. The capacity of each channel is 10 Gbps
- The processing rate of this queueing model:  
$$\mu = 10 \times 10^9 / (1400 \times 8 \times 800) = 1116.07$$

# Delay – theoretical calculation

- The average delay of the M/M/1-PS system can be theoretically calculated by the following equation:

$$E[D] = \frac{1}{\mu - \lambda}$$

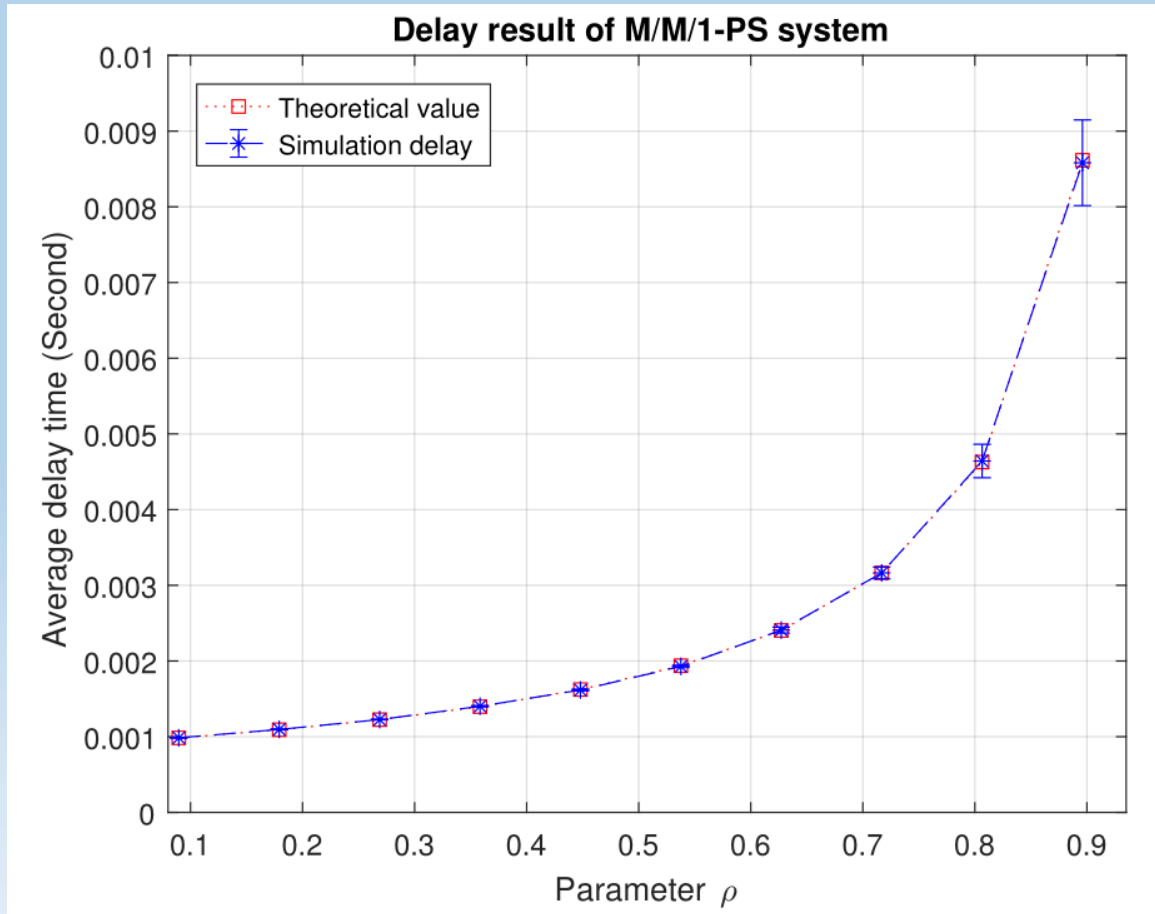
In case there is two priorities in the M/M/1-PS system, the delay can be calculated by:

$w_1 = \frac{1}{\mu - \lambda_1}$  where  $w_1$  is the delay of P 1 and  $\lambda_1$  is the arrival rate of P1

and

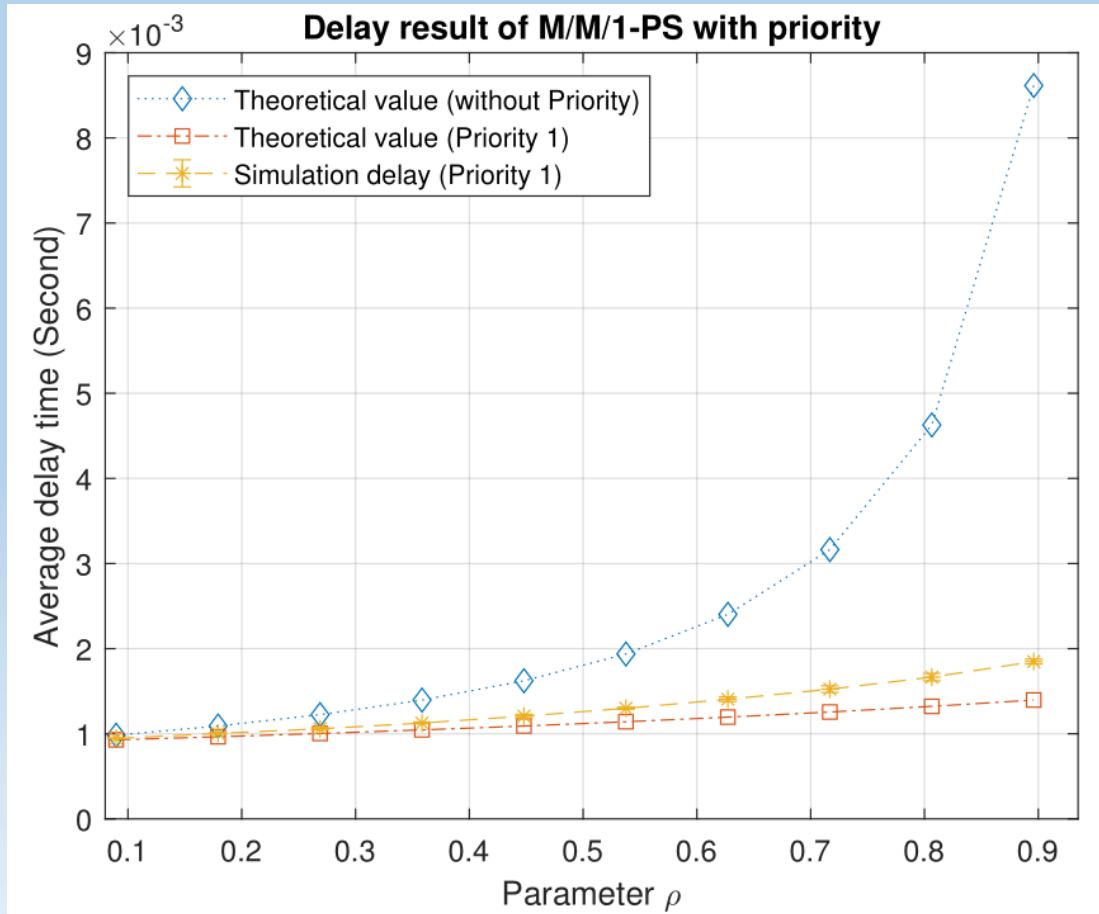
$w_2 = \frac{\mu}{\mu - \lambda} w_1 = \frac{\mu}{\mu - \lambda} \frac{1}{\mu - \lambda_1}$  where  $\lambda$  is the total arrival rate ( $\lambda = \lambda_1 + \lambda_2$ )

# Analytical and simulation results of M/M/1-PS system



$\rho$	Theoretical value	Simulation result
0.0896	0.0009842	0.0009860
0.1792	0.0010916	0.0010964
0.2688	0.0012254	0.0012265
0.3584	0.0013965	0.0014023
0.448	0.0016232	0.0016172
0.5376	0.0019377	0.0019292
0.6272	0.0024034	0.0024082
0.7168	0.0031638	0.0031639
0.8064	0.0046281	0.0046423
0.896	0.0086154	0.0085819

# M/M/1-PS system with 3 priorities



P1: 40% total traffic  
P2: 50% total traffic  
P3: 10% total traffic

when the traffic load is small ( $\rho \approx 0.1$ ), the highest priority can save **3.88 %** of the waiting time, and when the traffic load is high ( $\rho \approx 0.9$ ), the highest priority can save nearly **80%** of the waiting time.

# Comparative analysis of service differentiation based on real datasets

- Now we investigate the impact of differentiated services on network services from the dimension of **service types (protocols)**
- Different protocols serve different transmission, using different protocols simultaneously is accepted as a **SOCIAL NORM**

# Datasets used:

**Group 1:** (<http://mawi.wide.ad.jp/mawi/>, Sample point F, [Japan](#))

1. "WIDE\_20150917\_130700"
2. "WIDE\_20180621\_130000"
3. "WIDE\_20200315\_130140"
4. "WIDE\_20200316\_130640"
5. "WIDE\_20200316\_131000"

**Group 2:** (<https://data.caida.org/datasets/passive-2015/equinix-chicago.dirA/>)

1. "20150219-131200/UTC.anon.pcap"
2. "20150521-130800/UTC.anon.pcap"
3. "20150917-130800/UTC.anon.pcap"
4. "20151217-131800/UTC.anon.pcap"

**Group 3:** (<https://data.caida.org/datasets/passive-2016/equinix-chicago.dirA/>)

1. "20160121-132200/UTC.anon.pcap"
2. "20160218-131200/UTC.anon.pcap"
3. "20160317-131000/UTC.anon.pcap"
4. "20160406-131000/UTC.anon.pcap"

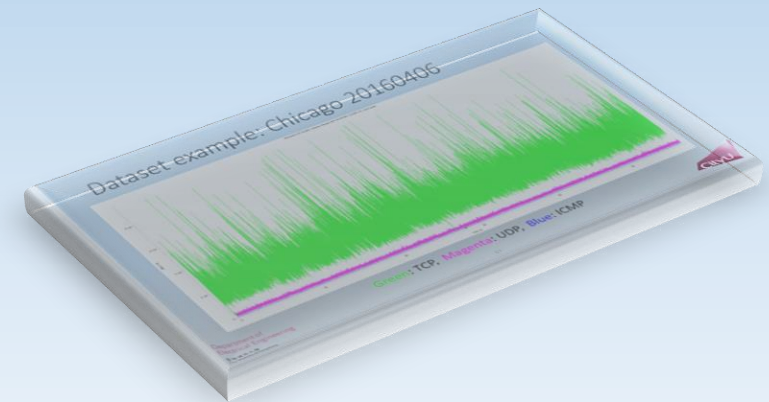
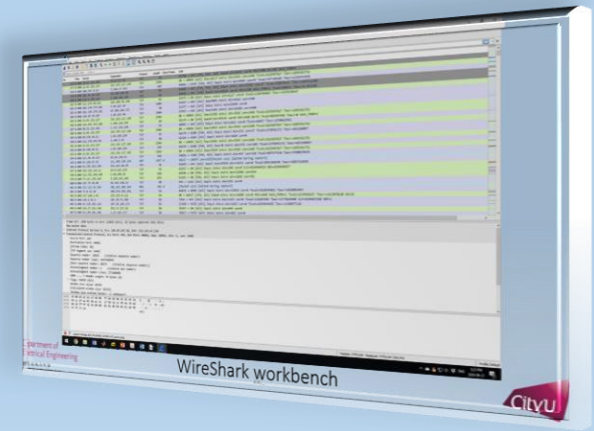
**Group 4:** (<https://data.caida.org/datasets/passive-2018/equinix-nyc.dirA/>)

1. "20180315-130200/UTC.anon.pcap"
2. "20180419-131300/UTC.anon.pcap"
3. "20180517-133800/UTC.anon.pcap"
4. "20180621-134500/UTC.anon.pcap"
5. "20180719-132300/UTC.anon.pcap"
6. "20180816-133200/UTC.anon.pcap"



# Data analysis tool and 3 scenarios

- Data analytical tool: Wireshark
- Dataset plot:



# Capacity dimensioning of 3 schemes

The capacity needed for each dataset is calculated by the follow equation:

$$\text{Capacity} = \text{mean}(\text{Traffic Volume}) + k \times \text{std}(\text{Traffic Volume})$$

We consider 3 schemes:

1. The **net neutrality (NN)** scheme (FCFS)
2. The **dedicated line** scheme
3. The **preemptive priority** scheme

# The NN scheme with FCFS

- Mean of traffic volume ( $M$ ) +  $k$  times of standard deviation ( $SD$ ), ( $k = 1$ , initiative value)
- Derive the blocking probability of all the traffic
- Increase the value  $k$  of  $SD$  in step of  $0.1$  until the blocking probability of all protocol traffic is less than  $0.25\%$ .

We set  $0.25\%$  blocking as an acceptable QoS (benchmark)

# The dedicated line scheme

- Keep the same total capacity  $C$  in the NN scheme
- Calculate the dedicated capacity  $C_U$  and relevant  $k_U$  value for UDP traffic, make sure  $P_{b_U}$  is less or equal to  $0.25\%$
- The remaining capacity  $C_R = C - C_U$ , serve the ICMP and TCP traffic
- Derive the blocking probability of ICMP and TCP, respectively

# The preemptive priority schemes

- Keep the same total capacity  $C$  in the NN scenario.
- Assign the priority to traffic: 1-ICMP, 2-UDP, 3-TCP.
- Calculate the blocking probability of each groups.

# Numerical results: discard overflow TCP traffic:

Dataset	Net Neutrality Scheme (FCFS)			Dedicated Line Scheme					Preemptive Priority Scheme			
	k value	total capacity (bps)	BP (all)	k_U value	Total Capacity (bps)	UDP Capacity (bps)	BP (ICMP + TCP)	BP (UDP)	Total Capacity (bps)	BP (ICMP)	BP (UDP)	BP (TCP)
WIDE_20200315_130140	4.6	1135694447	0.2260%	6.6	1135694447	77677413.9	0.6940%	0.2500%	1135694447	0.0000%	0.0000%	0.2710%
WIDE_20200316_130640	2.7	1556114015	0.2210%	7	1556114015	343652361	0.0040%	0.2470%	1556114015	0.0000%	0.0000%	0.2690%
WIDE_20200316_131000	2.9	1618127364	0.2420%	3.8	1618127364	443909615	1.8640%	0.2500%	1618127364	0.0000%	0.0000%	0.3580%
WIDE_20180621_130000	3.3	9033657191	0.0833%	3.2	9033657191	988293149	0.5300%	0.2467%	9033657191	0.0000%	0.0000%	0.0883%
WIDE_20150917_132600	3.3	4567636161	0.2350%	3.2	4567636161	276026492	0.3300%	0.2333%	4567636161	0.0000%	0.0000%	0.2867%
Chicago_20150219_131200	3	5038689436	0.2300%	4.3	5038689436	555596095	0.4983%	0.2383%	5038689436	0.0000%	0.0000%	0.2450%
Chicago_20150521-130800	3.1	4968595418	0.2117%	3.5	4968595418	407819142	0.3683%	0.2500%	4968595418	0.0000%	0.0000%	0.2383%
Chicago_20150917-130800	3.2	4585662701	0.2467%	3.3	4585662701	296208120	0.3783%	0.2450%	4585662701	0.0000%	0.0000%	0.2750%
Chicago_20151217-131800	3.4	5426973895	0.2417%	3.1	5426973895	461568267	0.3683%	0.2233%	5426973895	0.0000%	0.0000%	0.3117%
Chicago_20160121-132200	3.7	6618986532	0.2367%	2.8	6618986532	414389878	0.2800%	0.2400%	6618986532	0.0000%	0.0000%	0.2883%
Chicago_20160218-131200	5	8598858480	0.2397%	3.5	8598858480	421309918	0.2737%	0.2193%	8598858480	0.0000%	0.0000%	0.2822%
Chicago_20160317-131000	4.3	5817656895	0.2383%	5	5817656895	616813884	0.3383%	0.2500%	5817656895	0.0000%	0.0000%	0.3067%
Chicago_20160406-131000	3.8	6314069935	0.2476%	3	6314069935	355585946	0.2807%	0.2284%	6314069935	0.0000%	0.0000%	0.2911%
Nyc_20180315-130200	3.1	7551260026	0.2317%	3.3	7551260026	1013095406	0.5250%	0.2467%	7551260026	0.0000%	0.0000%	0.2800%
Nyc_20180419-131300	3.6	8748458664	0.2450%	2.8	8748458664	835613638	0.3900%	0.2433%	8748458664	0.0000%	0.0000%	0.2617%
Nyc_20180517-133800	2.6	9103611858	0.0000%	3.7	9103611858	1092725277	1.0000%	0.2467%	9103611858	0.0000%	0.0000%	0.0000%
Nyc_20180621-134500	3	9073991776	0.0000%	3	9073991776	963731056	0.5217%	0.2350%	9073991776	0.0000%	0.0000%	0.0000%
Nyc_20180719-132300	3.2	8785375551	0.2450%	2.8	8785375551	1020621984	0.4683%	0.2217%	8785375551	0.0000%	0.0000%	0.2550%
Nyc_20180816-133200	3	8739267603	0.2167%	2.7	8739267603	1153700382	0.4567%	0.2317%	8739267603	0.0000%	0.0000%	0.2350%

# Numerical results: retransmit overflow TCP traffic:

Dataset	Net Neutrality Scheme (FCFS)			Dedicated Line Scheme				Preemptive Priority Scheme				
	k value	total capacity (bps)	BP (all)	k_U value	Total Capacity (bps)	UDP Capacity (bps)	BP (ICMP + TCP)	BP (UDP)	Total Capacity (bps)	BP (ICMP)	BP (UDP)	BP (TCP)
WIDE_20200315_130140	4.7	1155297024	0.2040%	6.6	1155297024	77677414	0.7200%	0.2500%	1155297024	0.0000%	0.0000%	0.2040%
WIDE_20200316_130640	2.8	1593980682	0.1920%	7	1593980682	343652361	1.6860%	0.2470%	1593980682	0.0000%	0.0000%	0.1920%
WIDE_20200316_131000	3.1	1693757514	0.2170%	3.8	1693757514	443909615	1.8930%	0.2500%	1693757514	0.0000%	0.0000%	0.2170%
WIDE_20180621_130000	3.3	9033657191	0.0883%	3.2	9033657191	988293149	0.5750%	0.2467%	9033657191	0.0000%	0.0000%	0.0883%
WIDE_20150917_132600	3.4	4648647295	0.2433%	3.2	4648647295	276026492	0.3350%	0.2333%	4648647295	0.0000%	0.0000%	0.2433%
Chicago_20150219_131200	3	5038689436	0.2450%	4.3	5038689436	555596095	0.5433%	0.2383%	5038689436	0.0000%	0.0000%	0.2450%
Chicago_20150521-130800	3.1	4968595418	0.2383%	3.5	4968595418	407819142	0.4283%	0.2500%	4968595418	0.0000%	0.0000%	0.2383%
Chicago_20150917-130800	3.3	4668473735	0.2283%	3.3	4668473735	296208120	0.3483%	0.2450%	4668473735	0.0000%	0.0000%	0.2283%
Chicago_20151217-131800	3.7	5671229225	0.2383%	3.1	5671229225	461568267	0.3367%	0.2233%	5671229225	0.0000%	0.0000%	0.2383%
Chicago_20160121-132200	3.8	6730067601	0.2500%	2.8	6730067601	414389878	0.3183%	0.2400%	6730067601	0.0000%	0.0000%	0.2500%
Chicago_20160218-131200	5.2	8808409568	0.2499%	3.5	8808409568	421309918	0.2924%	0.2193%	8808409568	0.0000%	0.0000%	0.2499%
Chicago_20160317-131000	4.7	6137692309	0.2383%	5	6137692309	616813884	0.3383%	0.2500%	6137692309	0.0000%	0.0000%	0.2383%
Chicago_20160406-131000	4.1	6608803522	0.2354%	3	6608803522	355585946	0.2772%	0.2284%	6608803522	0.0000%	0.0000%	0.2354%
Nyc_20180315-130200	3.2	7676368898	0.2317%	3.3	7676368898	1013095406	0.5367%	0.2467%	7676368898	0.0000%	0.0000%	0.2317%
Nyc_20180419-131300	3.7	8879166503	0.2150%	2.8	8879166503	835613638	0.3750%	0.2433%	8879166503	0.0000%	0.0000%	0.2150%
Nyc_20180517-133800	2.6	9103611858	0.0000%	3.7	9103611858	1092725277	1.1083%	0.2467%	9103611858	0.0000%	0.0000%	0.0000%
Nyc_20180621-134500	3	9073991776	0.0000%	3	9073991776	963731056	0.5700%	0.2350%	9073991776	0.0000%	0.0000%	0.0000%
Nyc_20180719-132300	3.3	8918341158	0.2100%	2.8	8918341158	1020621984	0.4417%	0.2217%	8918341158	0.0000%	0.0000%	0.2100%
Nyc_20180816-133200	3	8739267603	0.2350%	2.7	8739267603	1153700382	0.5117%	0.2317%	8739267603	0.0000%	0.0000%	0.2350%

# Summary of applying DS in real datasets

- In the dedicated line scheme, the UDP traffic gets the dedicated capacity for its transmission, so that the **capacity of ICMP and TCP is squeezed**, hence the performance of ICMP and TCP is **degraded**.
- While keeping the total capacity the same, the preemptive scheme shows that the blocking probability of the ICMP and the UDP are **controlled to be zero**, and the blocking probability of TCP is still acceptable. This shows that service differentiation based on service protocol is **feasible**, without causing discomfort to end-users.



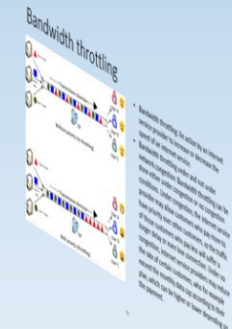
# A public survey of net neutrality in Hong Kong and result analysis

# A survey experiment of net neutrality policy

- Conducted through “MyCitizensPanel”
- Since November 2018
- Total 497 effective respondents
- Conducted anonymously
- 429 respondents (86% in total) are in the age range from 20 to 49
- 299 respondents (60% in total) are full-time employed

# Terminologies

- Bandwidth hungry service
- Zero-rating
- Bandwidth throttling



# Experiment Vignettes setting

		Zero-rating	
		NOT allowed	Allowed
Bandwidth throttling	NOT allowed	<b>Vignette 1:</b> Neutral Network	<b>Vignette 2:</b> Platform-prioritized Network
	Allowed	<b>Vignette 3:</b> User-prioritized Network	<b>Vignette 4:</b> Prioritized Network

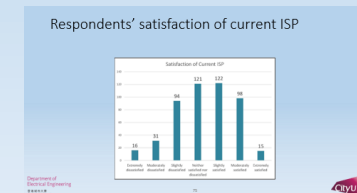
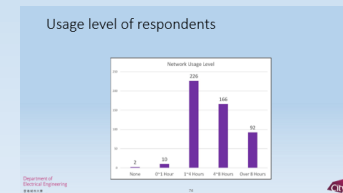
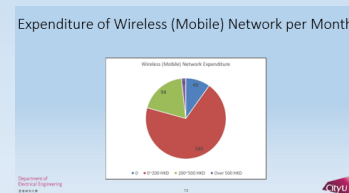
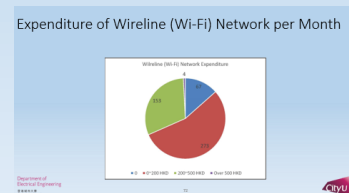
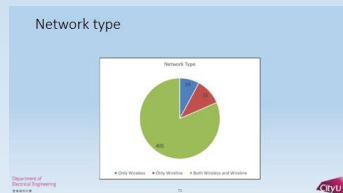
# Six questions after reading vignettes

1. Satisfaction on **current access rate**
2. Agreement on **zero-rating** provided by ISPs
3. Agreement on effective strategy to **maintain free-market** of Hong Kong
4. Agreement on ISPs **providing prioritized service** based on price
5. Agreement on effective strategy for ISPs' **incentive of invest and upgrade** their infrastructure.
6. Agreement on **importance of net neutrality policy** to Hong Kong.

Answer is given by seven-point scale, where **1 = strongly disagree** and **7 = strongly agree**

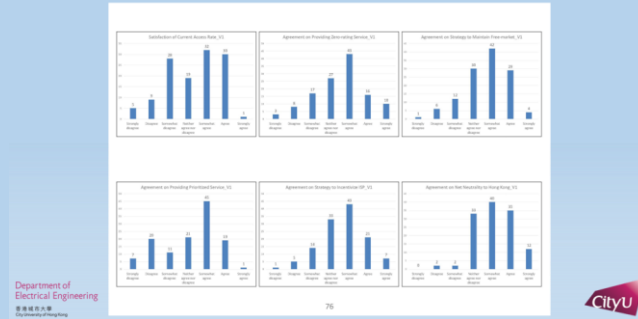
# Survey results: preliminary questions

- Network type
- Expenditure of Wireline (Wi-Fi) Network per Month
- Expenditure of Wireless (Mobile) Network per Month
- Usage level of respondents
- Respondents' satisfaction of current ISP

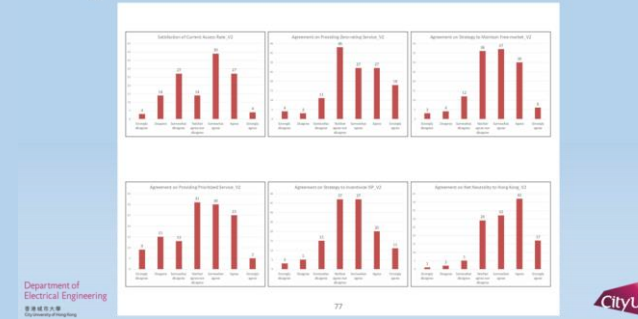


# Survey results: response of six questions

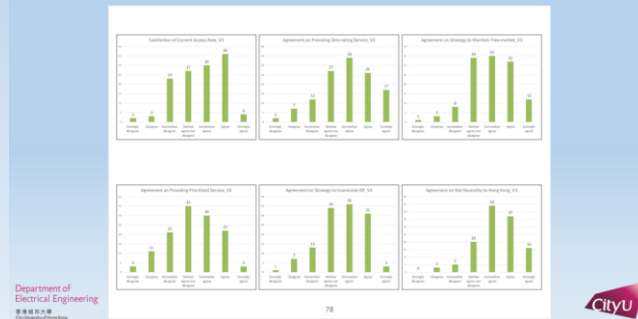
Vignette 1:



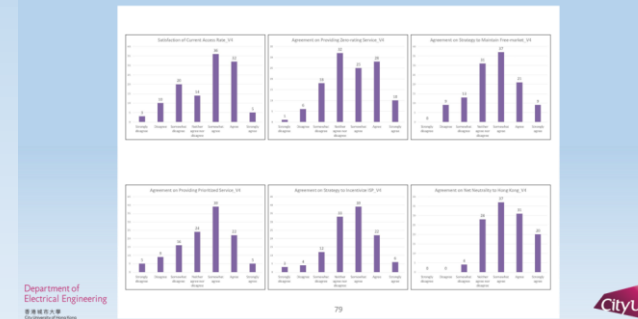
Vignette 2:



Vignette 3:



Vignette 4:



# Survey results analysis (ANOVA)

	Vignette 1		Vignette 2		Vignette 3		Vignette 4	
	Average	Variance	Average	Variance	Average	Variance	Average	Variance
Q1	4.33	2.29	4.37	2.20	4.68	1.70	4.72	2.10
Q2	4.56	2.25	4.81	2.15	4.89	2.14	4.72	2.10
Q3	4.78	1.44	4.62	1.64	4.97	1.58	4.58	1.88
Q4	4.05	2.72	4.15	2.52	4.23	2.02	4.39	2.20
Q5	4.62	1.59	4.59	1.73	4.60	1.63	4.61	1.57
Q6	5.24	1.15	5.23	1.40	5.26	1.32	5.32	1.22



# Conclusions

- Review the definition and some historical event of net neutrality
- From a multi-layer structure perspective, reviewed the realization of differentiated services
- Analyze the impact of differentiated services from the angle of ISPs and users through queuing theory
- Evaluate differentiated services through real data sets
- Carried out a public survey of net neutrality policy

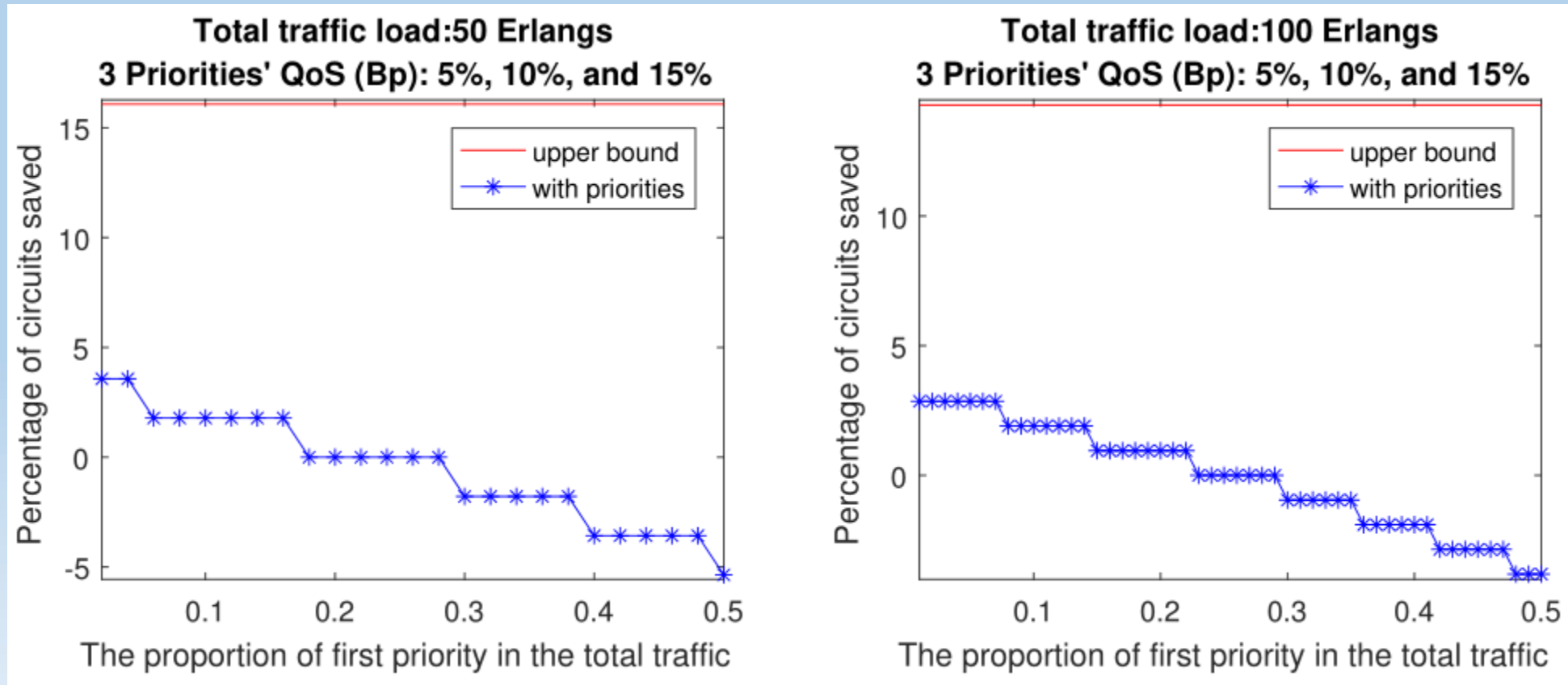
# Future work

1. More accurate queueing models: “soft blocking” in data networks
2. New ecosystem of Internet services, much of the users also play the role of “content providers”. (YouTube live, TikTok, ect.)
3. A two-way survey will form a complete picture of the opinions on net neutrality

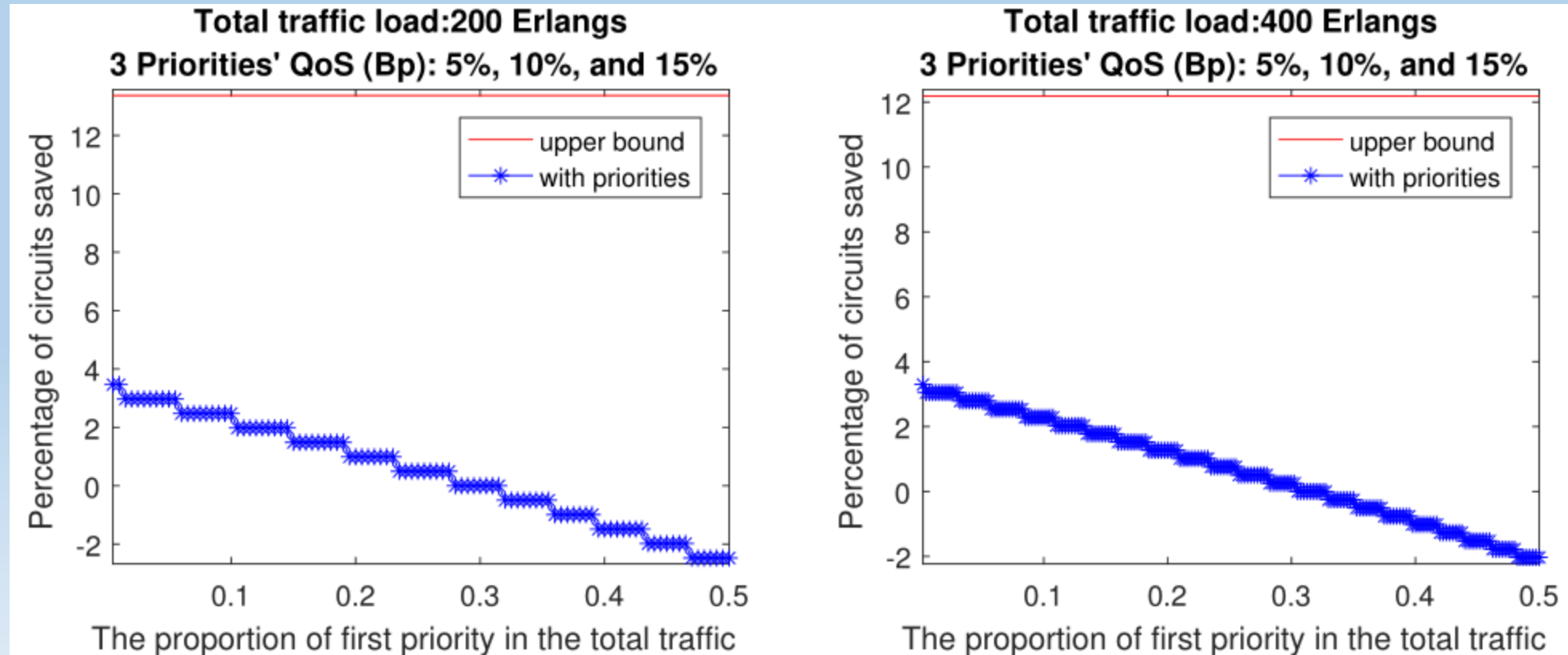
# Thank you!

## Q & A

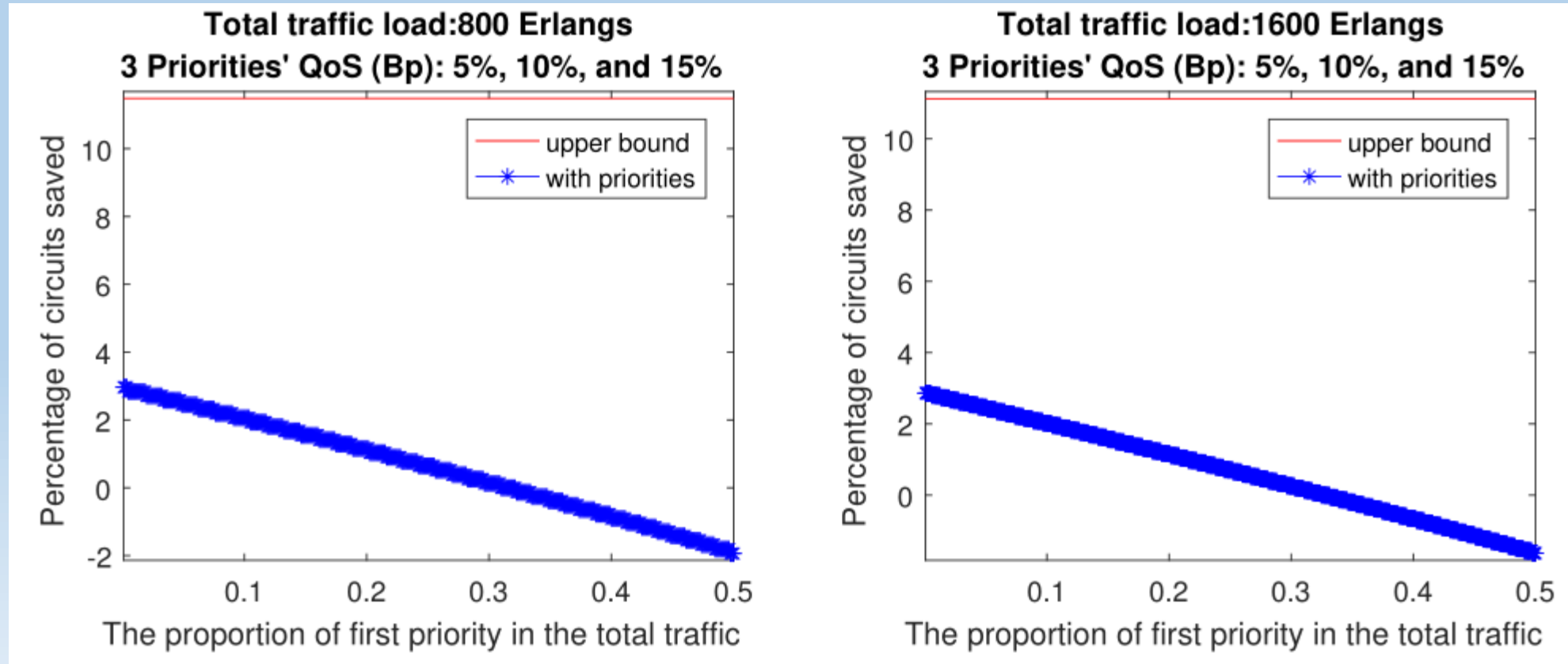
# Simulation results of cost saving effect (1.1)



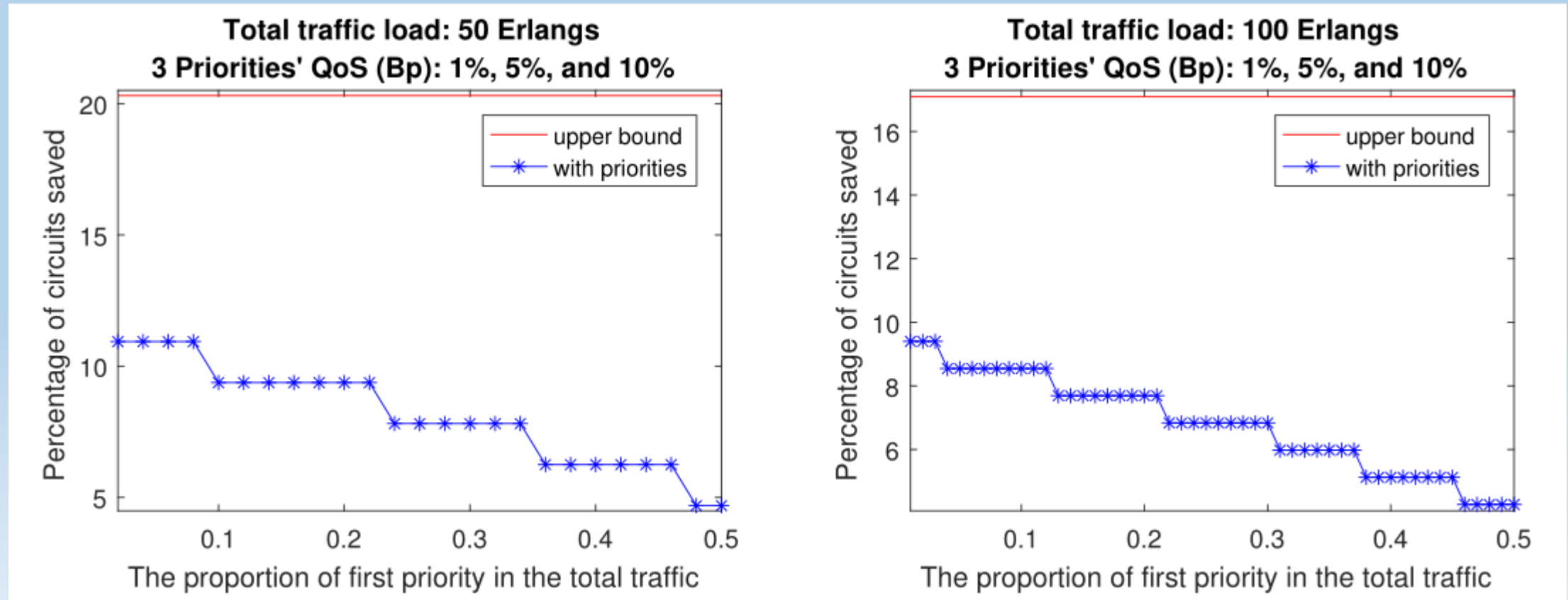
# Simulation results of cost saving effect (1.2)



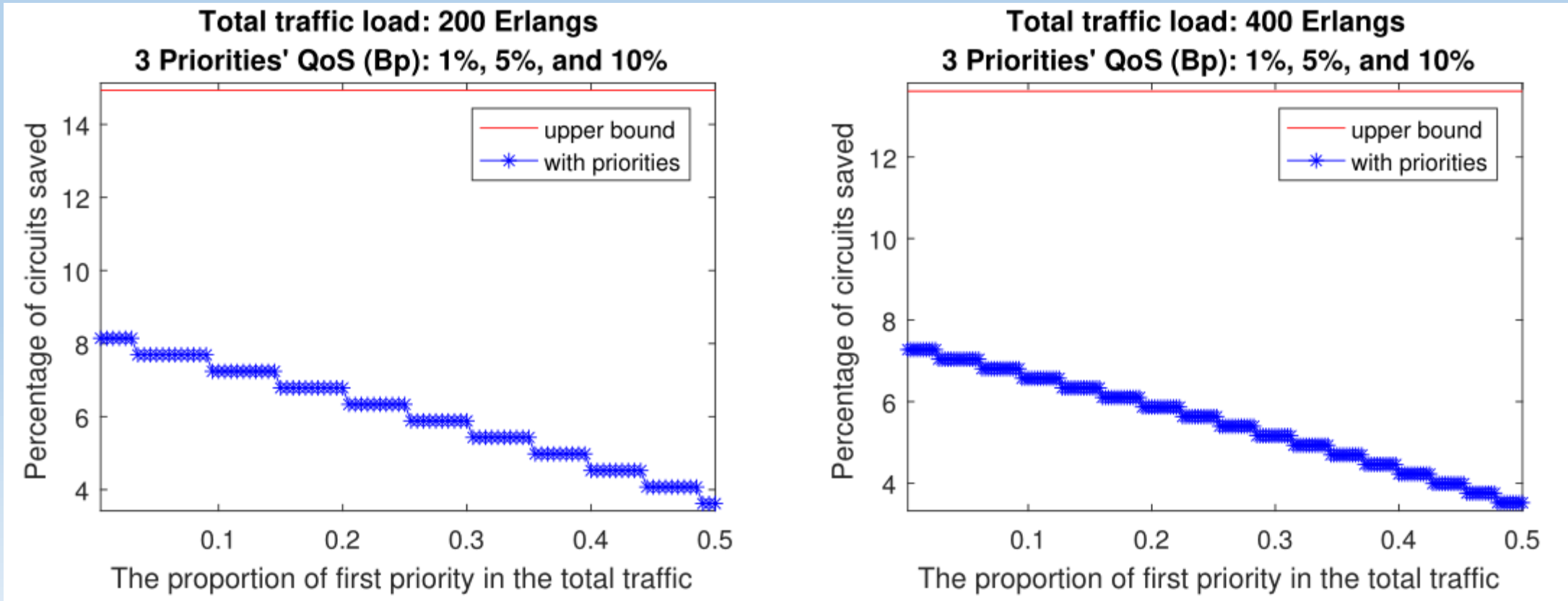
# Simulation results of cost saving effect (1.3)



# Simulation results of cost saving effect (2.1)

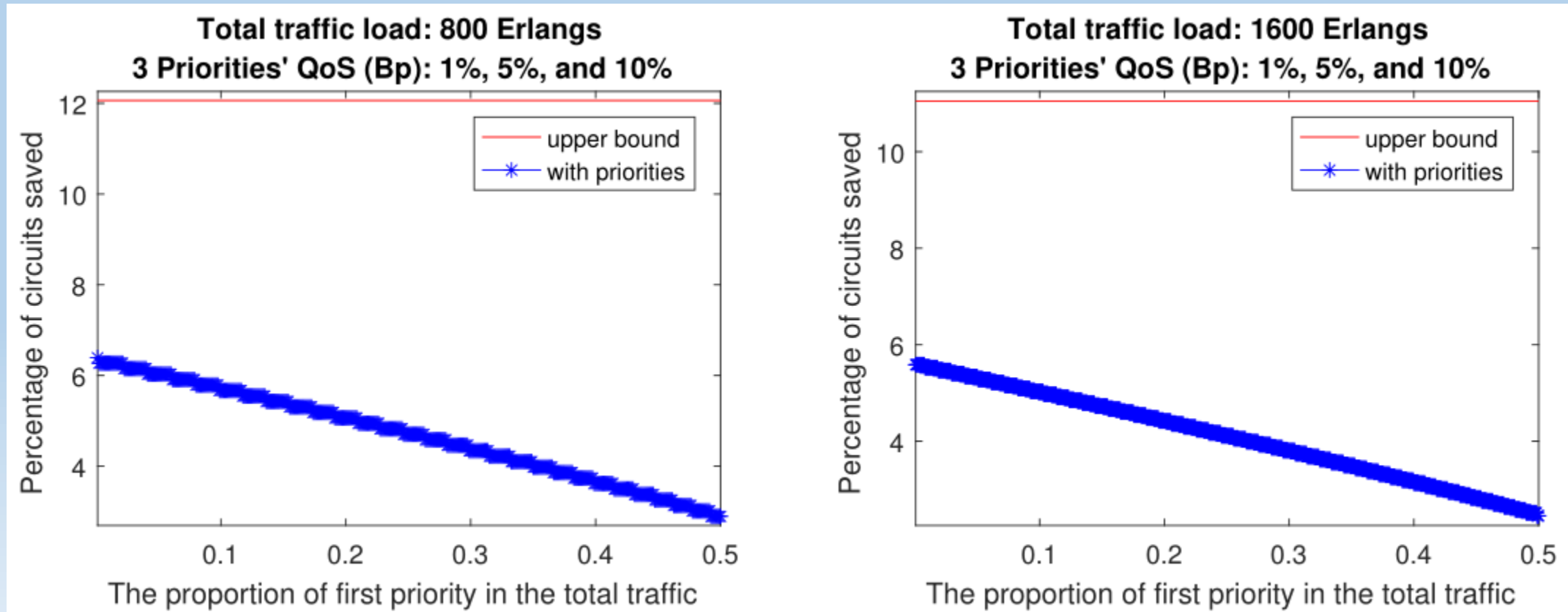


# Simulation results of cost saving effect (2.2)





# Simulation results of cost saving effect (2.3)



equinix-chicago.dirA.20160406-131000.UTC.anon.pcap

File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help

Apply a display filter ... <Ctrl-/>

No.	Time	Source	Destination	Protocol	Length	ShortFrame	Info
376	0.000	70.62.151.246	43.8.177.42	TCP	56		55780 → 443 [SYN, ECN, CWR] Seq=0 Win=8192 Len=0 MSS=1400 WS=256 SACK_PERM=1
377	0.000	15.83.232.237	153.193.117.199	TCP	1504		80 → 49069 [ACK] Seq=10137 Ack=1 Win=5565 Len=1448 TSval=2625987827 TSecr=2895361752
378	0.000	109.147.8.12	1.158.17.123	TCP	103		58901 → 9339 [PSH, ACK] Seq=1 Ack=1 Win=4096 Len=47 TSval=767789185 TSecr=1318747970
379	0.000	102.26.96.243	43.150.190.96	TCP	93		65488 → 443 [FIN, PSH, ACK] Seq=1 Ack=1 Win=33182 Len=37 TSval=5388078331 TSecr=2443111981
380	0.000	114.5.150.126	1.108.202.165	TCP	64		49458 → 443 [SYN] Seq=0 Win=65535 Len=0 MSS=1398 SACK_PERM=1 TSval=248671 TSecr=0 WS=128
381	0.000	111.215.48.191	210.108.56.240	TCP	56		53975 → 80 [ACK] Seq=1 Ack=1 Win=6127 Len=0 TSval=1260706063 TSecr=3539230547
382	0.000	203.134.173.181	1.96.167.26	TCP	1404		61647 → 443 [ACK] Seq=4081 Ack=1 Win=8192 Len=1360
383	0.000	101.159.179.222	43.206.244.171	TCP	50		51673 → 443 [ACK] Seq=1 Ack=1 Win=52440 Len=0
384	0.000	128.25.79.187	1.96.167.54	TCP	1484		57937 → 443 [ACK] Seq=1441 Ack=1 Win=16384 Len=1440
385	0.000	15.83.232.237	153.193.117.199	TCP	1504		80 → 49069 [ACK] Seq=11585 Ack=1 Win=5565 Len=1448 TSval=2625987827 TSecr=2895361752
386	0.000	114.241.112.188	1.102.116.193	TCP	68		52179 → 80 [SYN] Seq=0 Win=65535 Len=0 MSS=1460 WS=32 TSval=892597589 TSecr=0 SACK_PERM=1
387	0.000	50.25.212.242	1.111.162.228	TCP	56		40895 → 443 [ACK] Seq=1 Ack=1 Win=1621 Len=0 TSval=45057 TSecr=2790683961
388	0.000	15.83.232.237	153.193.117.199	TCP	1504		80 → 49069 [ACK] Seq=13033 Ack=1 Win=5565 Len=1448 TSval=2625987827 TSecr=2895361752
389	0.000	99.158.44.21	1.65.105.239	TCP	93		44279 → 8100 [PSH, ACK] Seq=1 Ack=1 Win=331 Len=37 TSval=1378991372 TSecr=863260097
390	0.000	212.238.242.50	3.249.3.47	TCP	50		62324 → 4244 [ACK] Seq=1 Ack=1 Win=1024 Len=0
391	0.000	15.83.232.237	153.193.117.199	TCP	1504		80 → 49069 [ACK] Seq=14481 Ack=1 Win=5565 Len=1448 TSval=2625987827 TSecr=2895361752
392	0.000	99.158.44.21	1.65.105.239	TCP	259		44279 → 8100 [PSH, ACK] Seq=38 Ack=1 Win=331 Len=203 TSval=1378991372 TSecr=863260097
393	0.000	15.83.232.237	153.193.117.199	TCP	1504		80 → 49069 [ACK] Seq=15929 Ack=1 Win=5565 Len=1448 TSval=2625987827 TSecr=2895361752
394	0.000	211.29.24.237	65.42.228.61	TCP	366		39026 → 3180 [PSH, ACK] Seq=1 Ack=1 Win=457 Len=310 TSval=407577930 TSecr=3500670429
395	0.000	43.168.87.55	111.205.228.224	UDP	1457	✓	10217 → 24079 Len=1425 [Packet size limited during capture]
396	0.000	43.155.252.159	153.193.46.65	UDP	56		41039 → 443 [ACK] Seq=1 Ack=43536 Win=31971 Len=0 TSval=2841286830 TSecr=2897322826
397	0.000	182.225.214.11	43.8.183.219	TCP	56		42557 → 80 [ACK] Seq=1 Ack=1 Win=260 Len=0 SLE=4294948919 SRE=4294949657
398	0.000	112.151.168.160	1.96.246.25	TCP	668		64544 → 80 [PSH, ACK] Seq=1 Ack=1 Win=32586 Len=624
399	0.000	73.111.235.169	3.238.243.189	TCP	825		61993 → 80 [PSH, ACK] Seq=1 Ack=1 Win=1020 Len=781
400	0.000	147.73.59.88	65.141.148.13	TCP	50		443 → 1142 [ACK] Seq=1 Ack=1 Win=352 Len=0
401	0.000	212.123.55.194	201.241.209.244	DNS	302	✓	[Packet size limited during capture]
402	0.000	73.0.22.30	208.233.255.252	TCP	56		46076 → 9050 [ACK] Seq=1 Ack=1 Win=13032 Len=0 TSval=2910545063 TSecr=2669092443
403	0.000	137.160.2.65	153.193.8.111	TCP	64		80 → 44917 [SYN, ACK] Seq=0 Ack=1 Win=14480 Len=0 MSS=1460 SACK_PERM=1 TSval=2339998257 TSecr=1913070220 WS=32
404	0.000	220.4.65.6	107.28.71.109	TCP	68		7364 → 443 [ACK] Seq=1 Ack=1 Win=1153 Len=0 TSval=132607644 TSecr=1775829408 SLE=4294967260 SRE=1
405	0.000	43.139.101.114	107.29.168.172	TCP	56		11450 → 9339 [ACK] Seq=1 Ack=1 Win=1643 Len=0 TSval=4294944455 TSecr=1360977142
406	0.000	216.17.221.140	216.17.217.61	TCP	50		39397 → 80 [ACK] Seq=1 Ack=1 Win=494 Len=0
407	0.000	43.139.101.105	1.15.182.177	TCP	50		35817 → 9339 [ACK] Seq=1 Ack=1 Win=863 Len=0

> Frame 427: 1504 bytes on wire (12032 bits), 52 bytes captured (416 bits)  
Raw packet data  
> Internet Protocol Version 4, Src: 149.69.147.58, Dst: 153.193.47.234  
▼ Transmission Control Protocol, Src Port: 443, Dst Port: 44092, Seq: 18825, Ack: 1, Len: 1448  
Source Port: 443  
Destination Port: 44092  
[Stream index: 94]  
[TCP Segment Len: 1448]  
Sequence number: 18825 (relative sequence number)  
Sequence number (raw): 3347468993  
[Next sequence number: 20273 (relative sequence number)]  
Acknowledgment number: 1 (relative ack number)  
Acknowledgment number (raw): 271480909  
1000 .... = Header Length: 32 bytes (8)  
> Flags: 0x010 (ACK)  
Window size value: 65535  
[Calculated window size: 65535]  
[Window size scaling factor: -1 (unknown)]

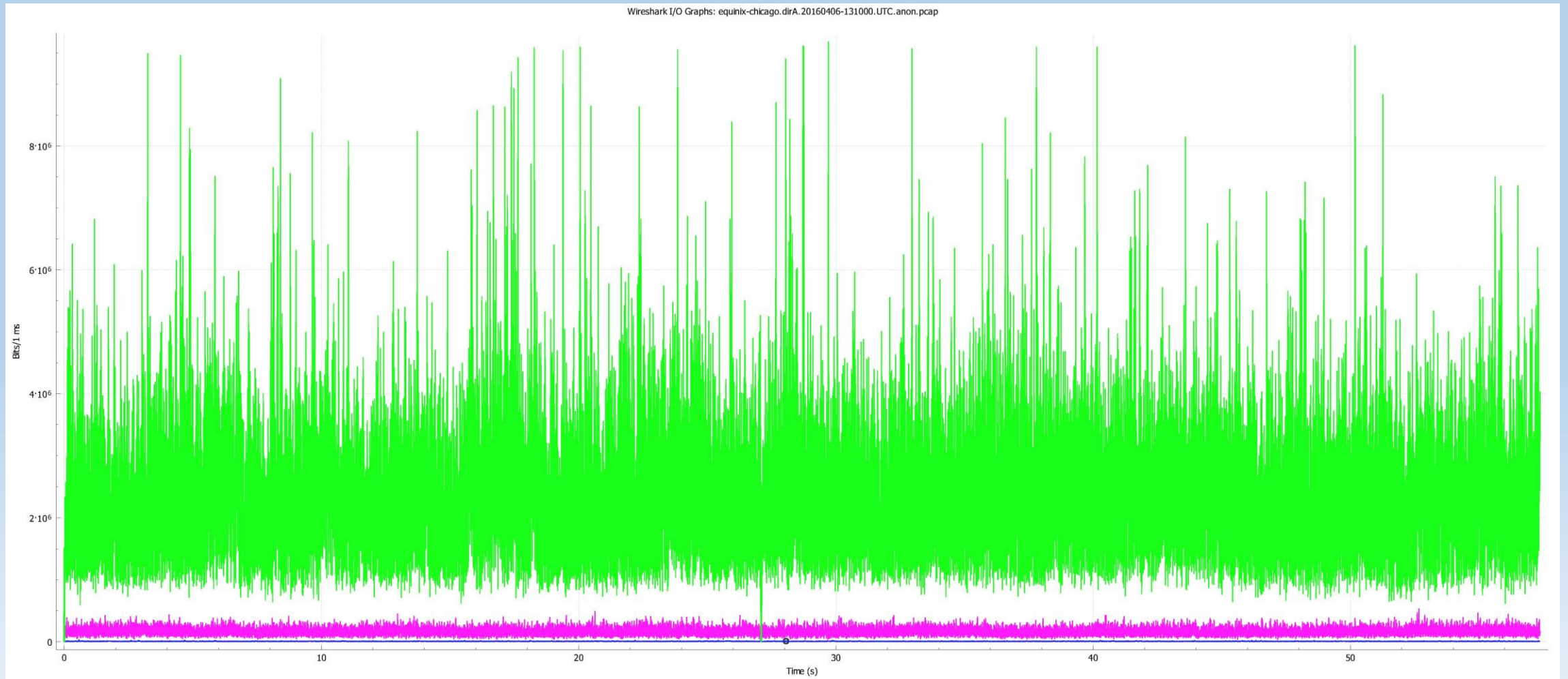
```

0000 45 00 05 dc b5 e7 40 00 f7 06 d6 08 95 45 93 3a  E.....@.....E:
0010 99 c1 2f ea 01 bb ac 3c c7 86 52 c1 10 2e 78 4d  ://...<...R...XM
0020 80 10 ff ff 36 92 00 00 01 01 00 0a eb b1 aa 86  ....6.....
0030 57 73 7c 1a                                     Ws|

```

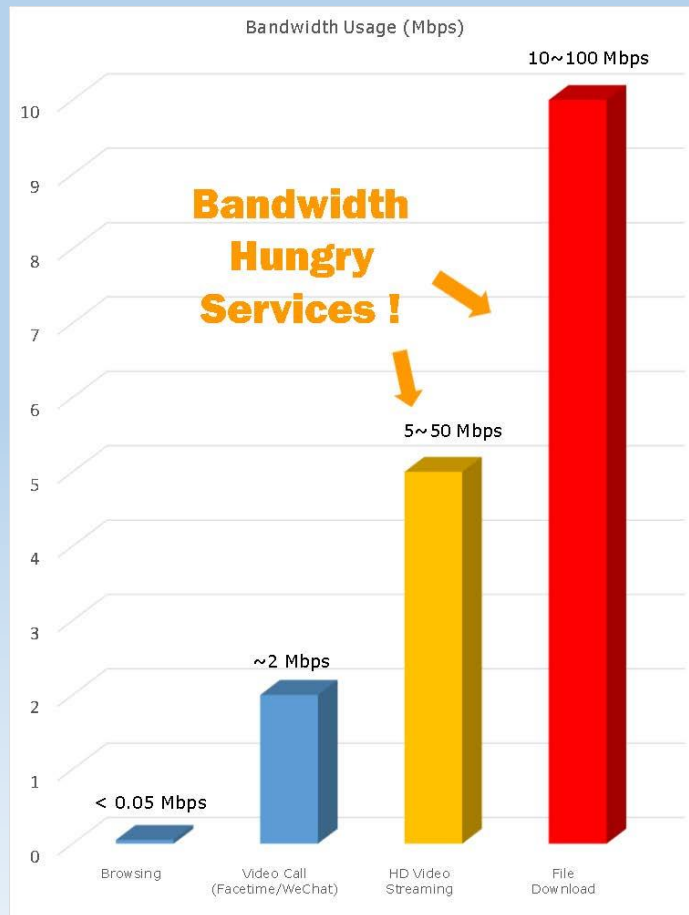
equinix-chicago.dirA.20160406-131000.UTC.anon.pcap | Packets: 27791240 · Displayed: 27791240 (100.0%) | Profile: Default

# Dataset example: Chicago 20160406



Green: TCP, Magenta: UDP, Blue: ICMP

# Bandwidth hungry service



- Bandwidth hungry services: Applications that require large amount of data transmission and therefore consume significant amount of network resources

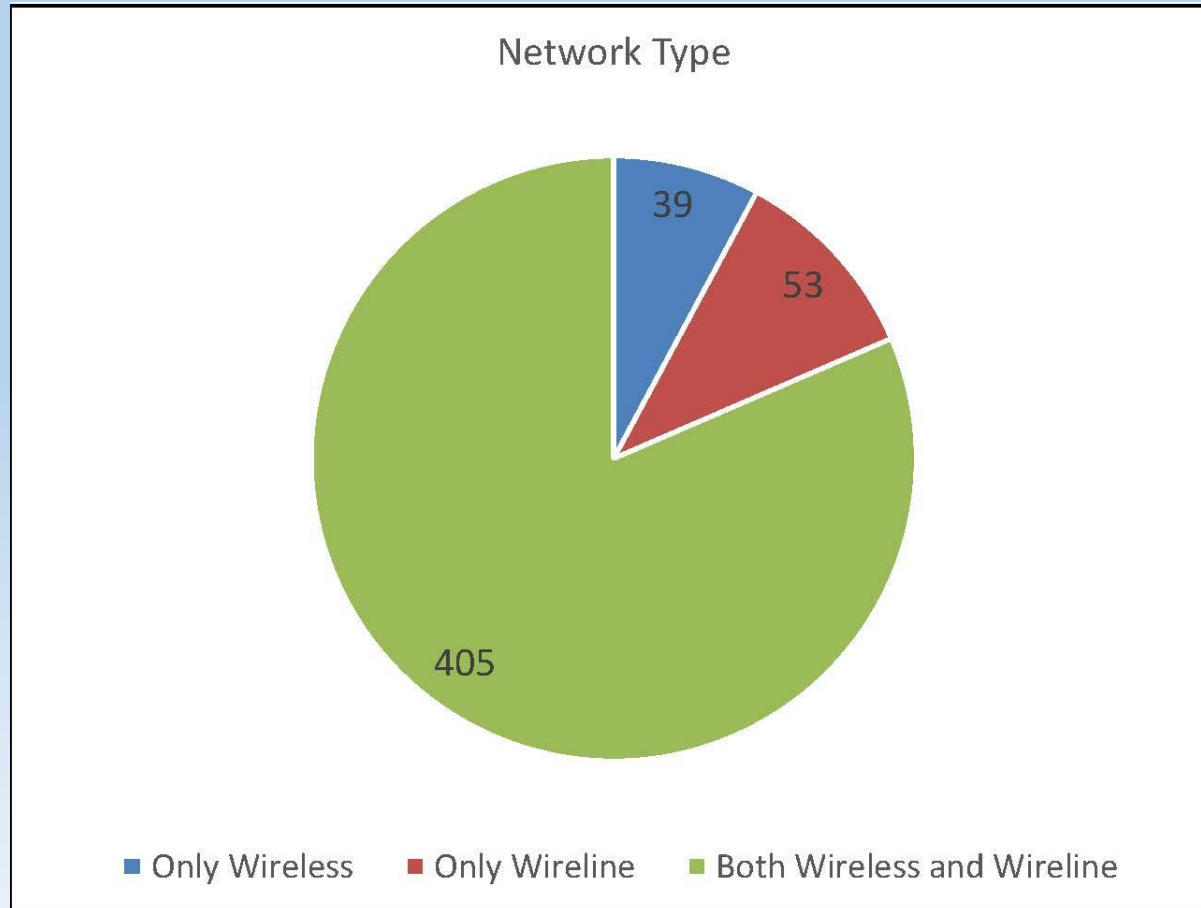
# Zero-rating



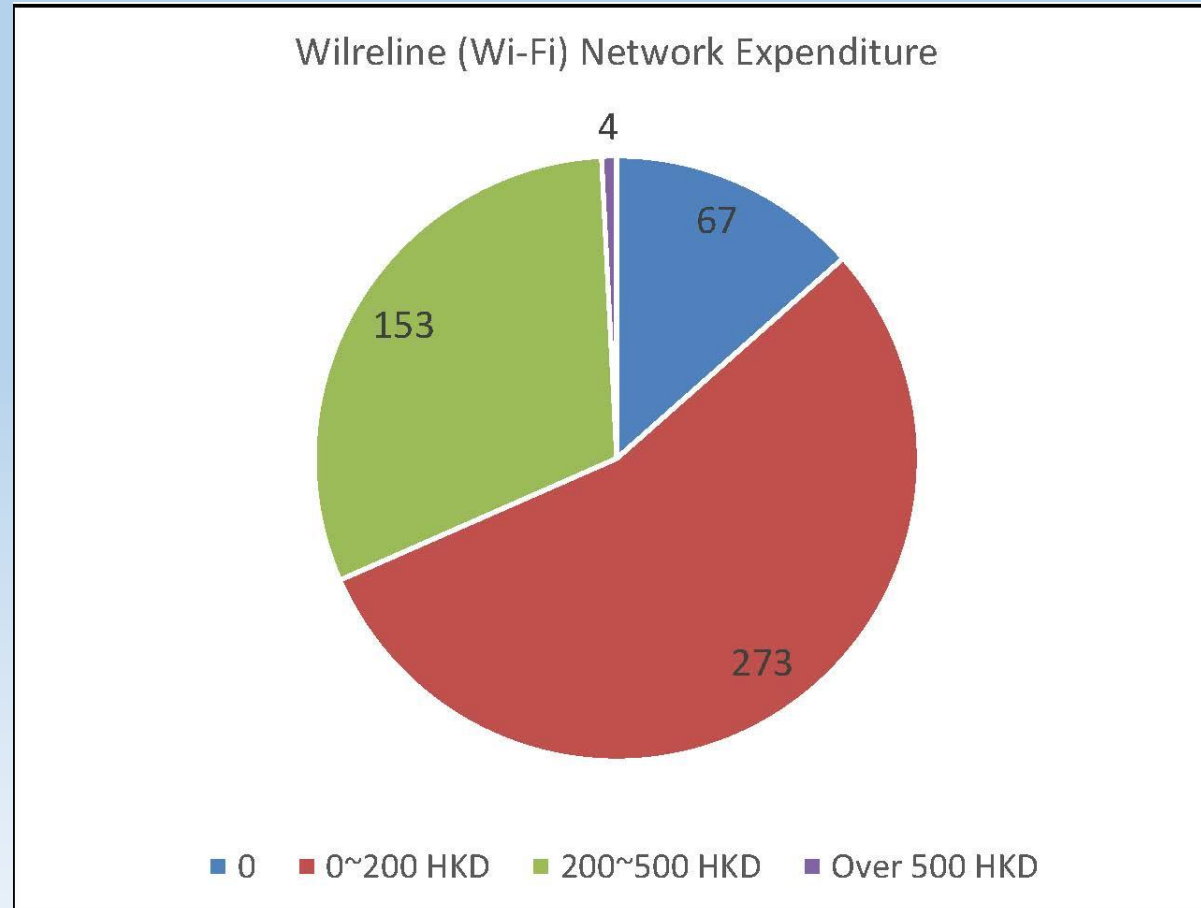
- A benefit that an internet service provider may offer to their subscribers, who are able to access certain websites, services or applications without being charged, also called “toll-free” (Example: The Wikipedia website is free to access when using mobile devices in some countries)



# Network type

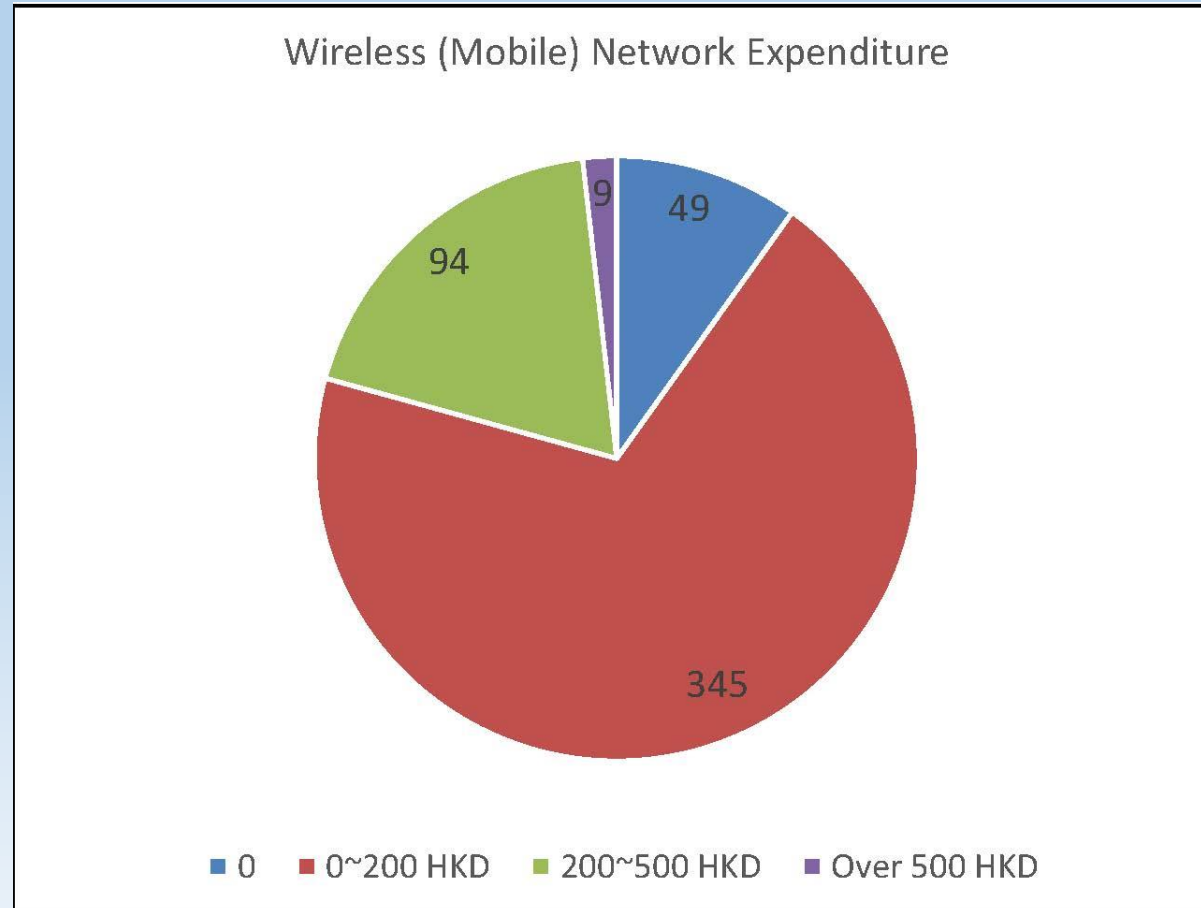


# Expenditure of Wireline (Wi-Fi) Network per Month

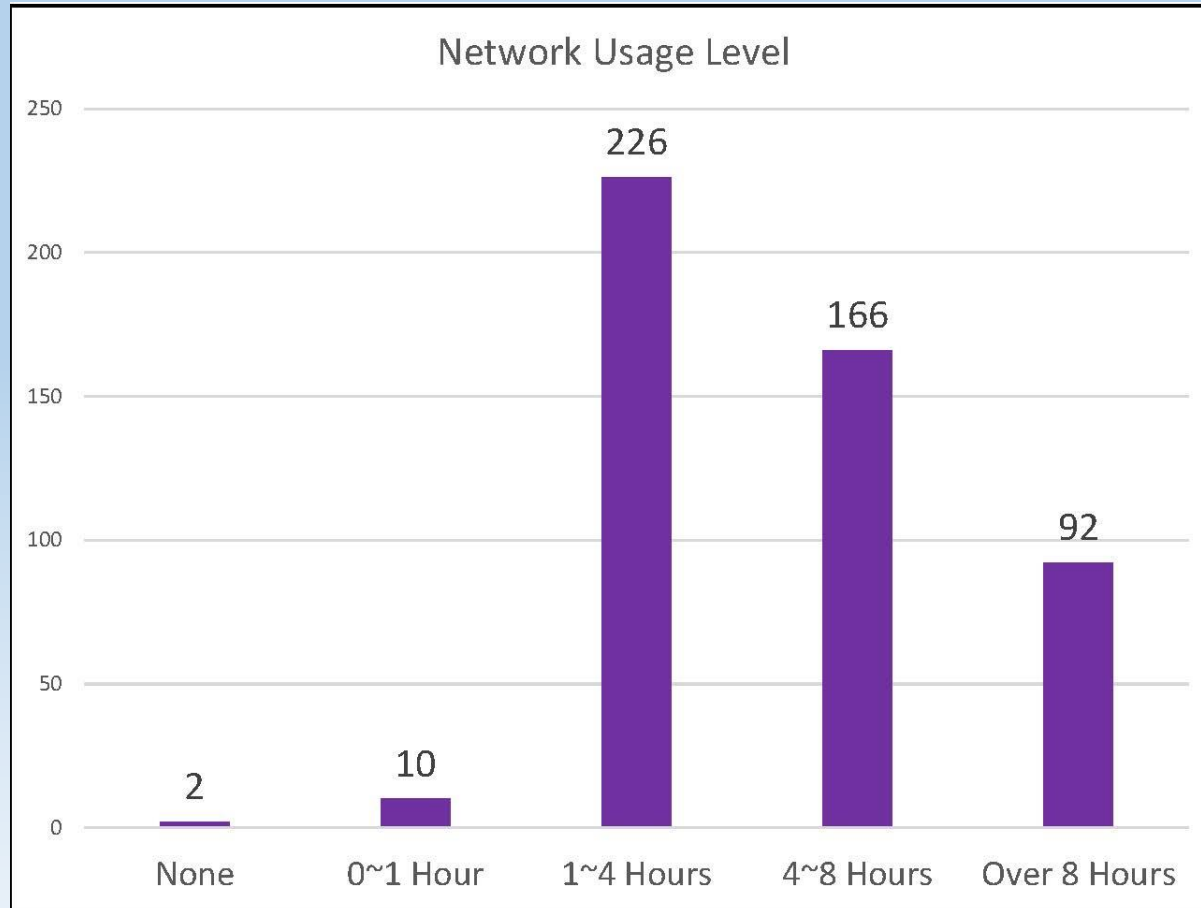




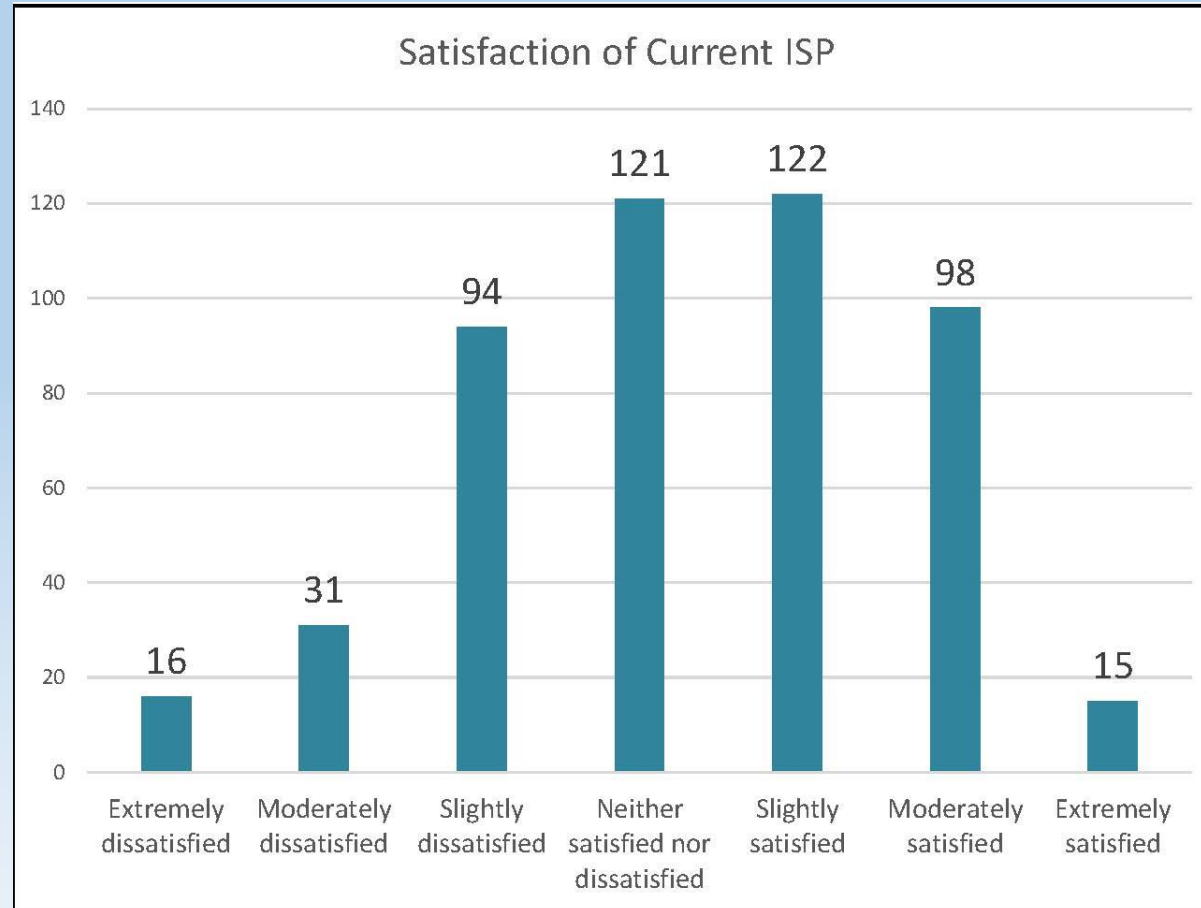
# Expenditure of Wireless (Mobile) Network per Month



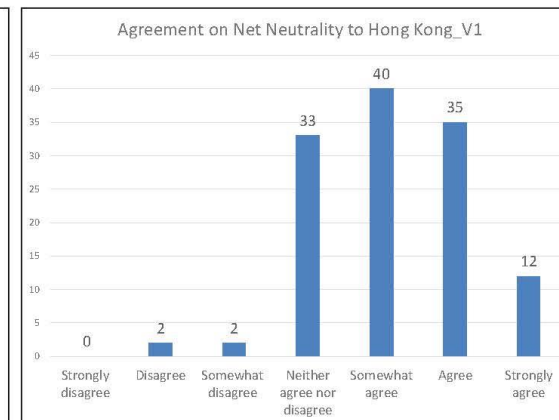
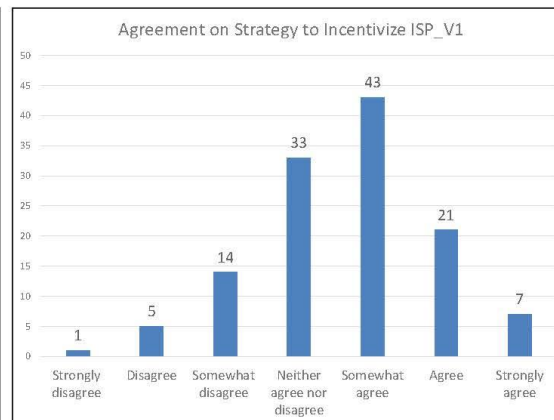
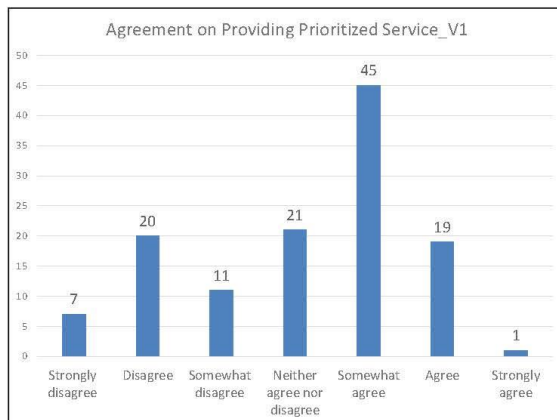
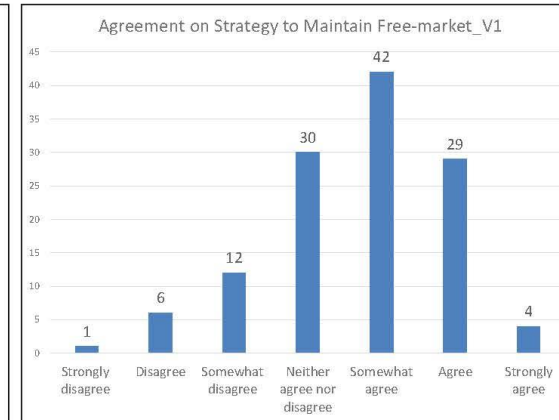
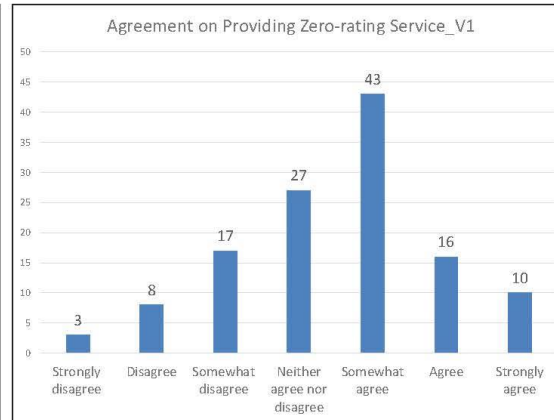
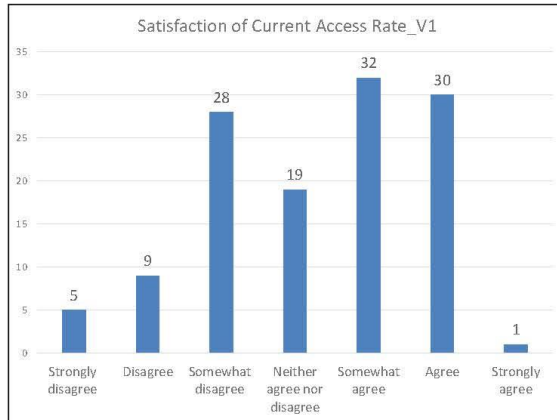
# Usage level of respondents



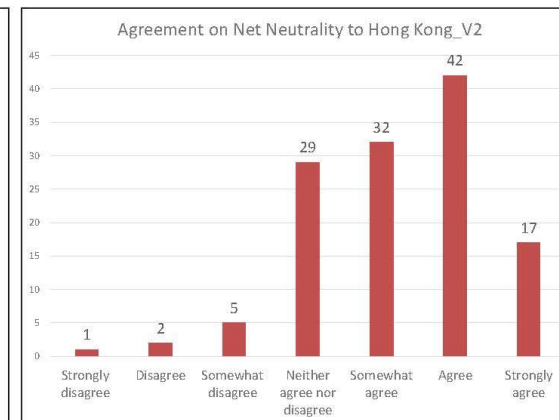
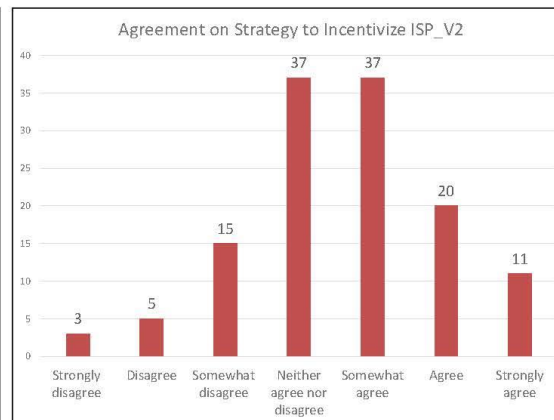
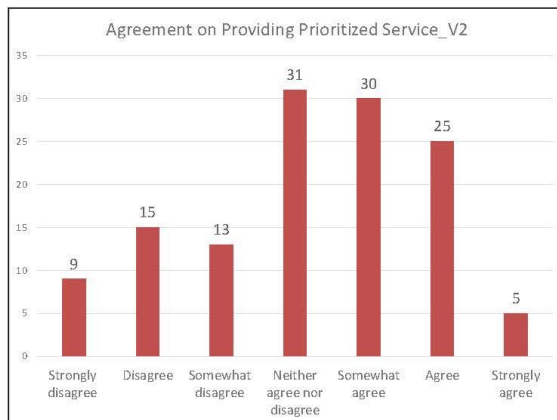
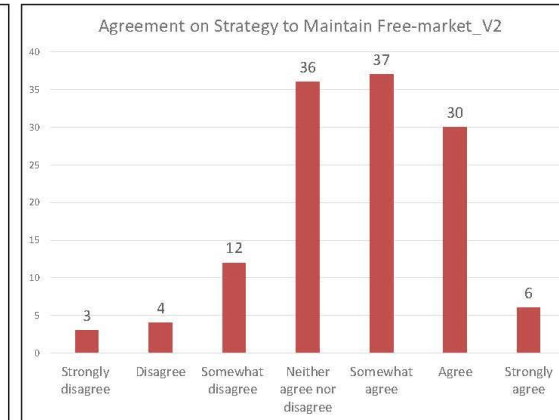
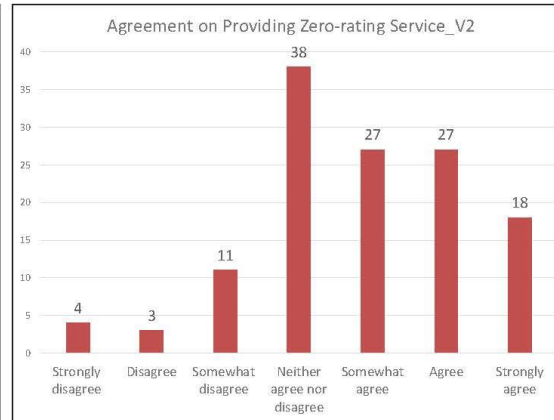
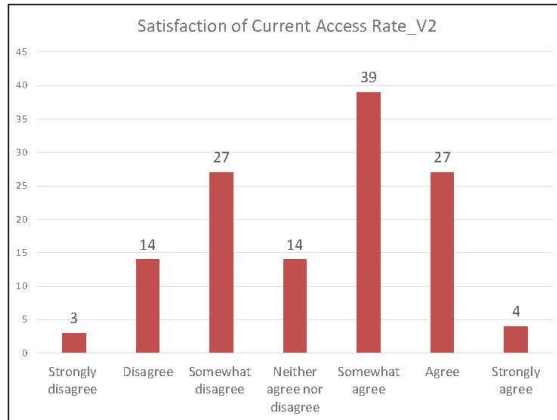
# Respondents' satisfaction of current ISP



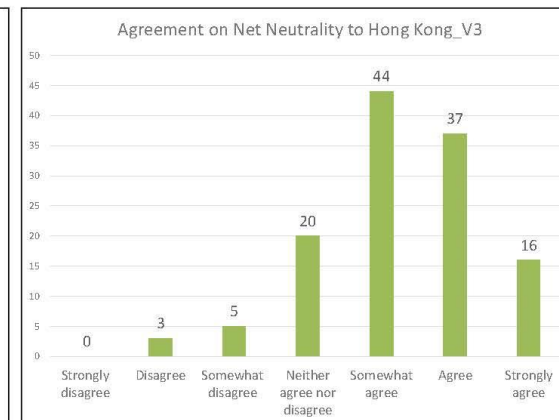
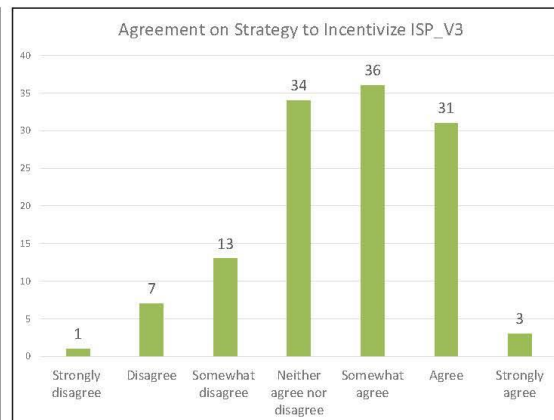
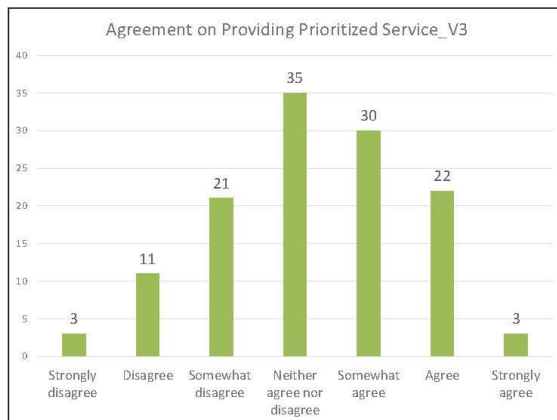
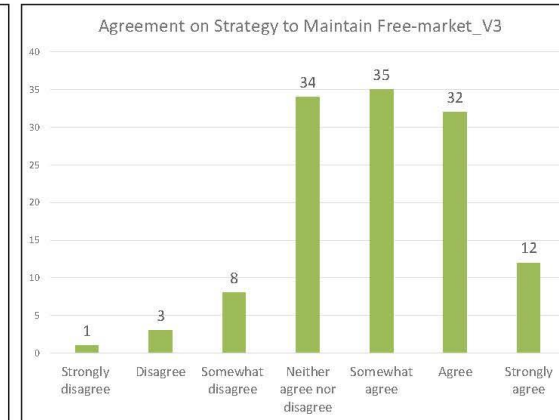
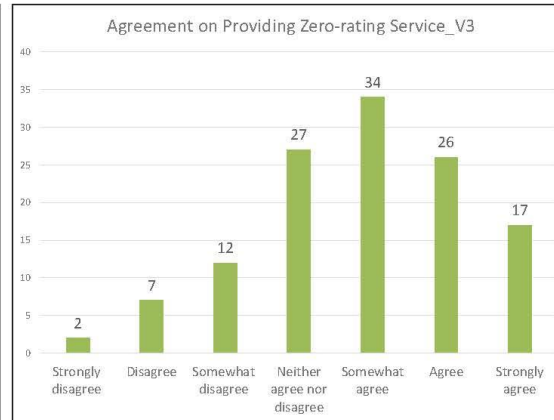
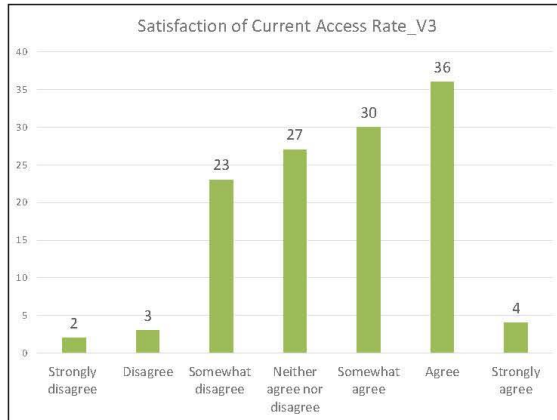
# Vignette 1:



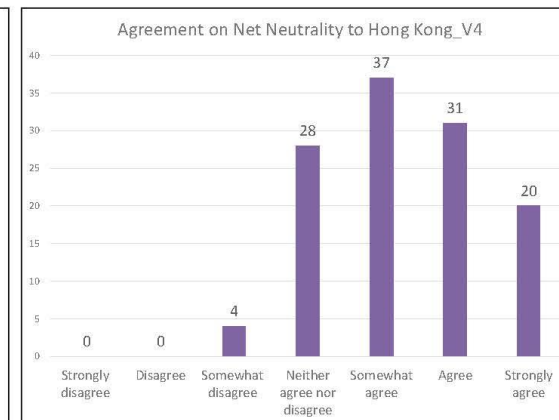
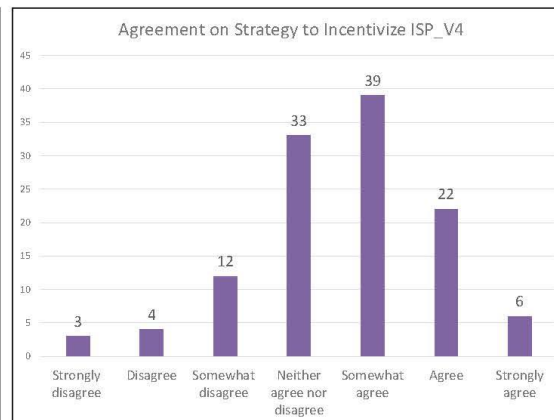
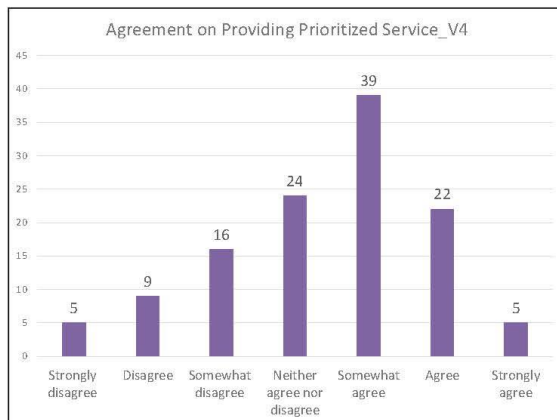
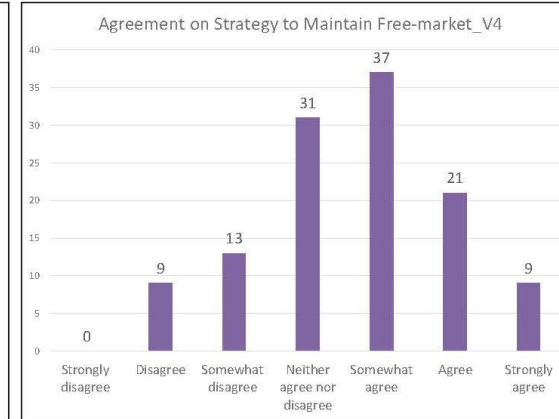
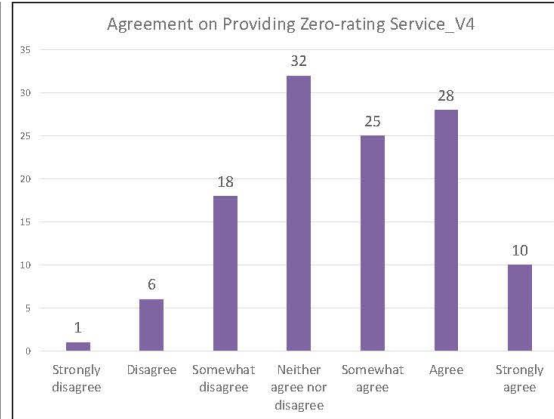
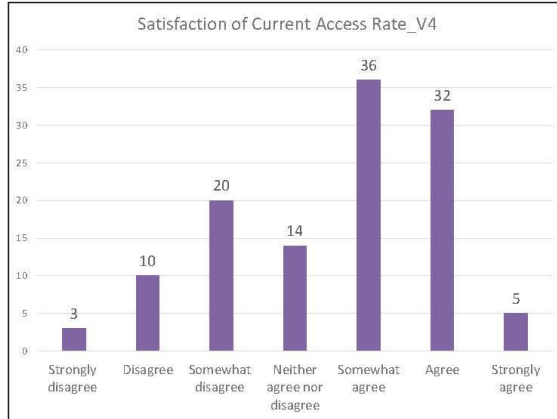
# Vignette 2:



# Vignette 3:



# Vignette 4:



# Thank you!

## Q & A